

# Panda Antivirus Library Remote Heap Overflow Security Advisory

## **Date**

November 28, 2005

## **Vulnerability**

The Panda Antivirus Library provides file format support for virus analysis. During decompression of ZOO files Panda is vulnerable to a heap overflow allowing attackers complete control of the system(s) being protected. This vulnerability can be exploited remotely without user interaction in default configurations through common protocols such as SMTP.

## **Impact**

Successful exploitation of Panda protected systems allows attackers unauthorized control of data and related privileges. It also provides leverage for further network compromise. Panda implementations are likely vulnerable in their default configuration.

## **Affected Products**

Due to the library's modular design and core functionality: it is likely this vulnerability affects a substantial portion of Panda's gateway, server, and client antivirus enabled product lines on most platforms.

<http://www.pandasoftware.com/>

Note: this library is also licensed to other vendors with implementations that are likely affected, refer to Panda for specifics.

## **Credit**

This vulnerability was discovered and researched by Alex Wheeler.

## **Contact**

security@remote.com

# Panda Antivirus Library Remote Heap Overflow Security Advisory

## Description

The vulnerable code is responsible for Lempel-Ziv decompression of ZOO archive formats. Specifically, the vulnerability is the result of a loop constraint bounded by user input. An attacker may craft a section of codes to overwrite heap memory with arbitrary data. This technique can then be used to obtain complete control of the process importing the vulnerable code.

The following vulnerable code is from the pskcmp.dll file:

```
.text:010E0580      mov     ecx, [esi+18Ch]
.text:010E0586      mov     edx, [ecx+eax*4]
.text:010E0589      mov     [esi+1A0h], edx
.text:010E058F      loc_10E058F:      ; CODE XREF: lempziv_decomp+24Clj
.text:010E058F      cmp     dword ptr [esi+1A0h], 0FFh
.text:010E0599      jbe     loc_10E0809
.text:010E059F      loc_10E059F:      ; CODE XREF: lempziv_decomp+499lj
.text:010E059F      mov     edx, [esi+198h] ; ptr to current offset (194 initially)
.text:010E059F      ; into 3e94 byte buff
.text:010E05A5      mov     ecx, [esi+190h] ; user controlled src table, 200A byte buff
.text:010E05AB      dec     edx
.text:010E05AC      mov     [esi+198h], edx
.text:010E05B2      mov     eax, edx
.text:010E05B4      mov     edx, [esi+1A0h]
.text:010E05BA      NOT GOOD      mov     cl, [ecx+edx]
.text:010E05BD      mov     [eax], cl
.text:010E05BF      mov     edx, [esi+1A0h] ; current code
.text:010E05C5      mov     eax, [esi+18Ch] ; user controlled code table ptr, 8082 byte buff
.text:010E05CB      mov     eax, [eax+edx*4]
.text:010E05CE      cmp     eax, 0FFh
.text:010E05D3      mov     [esi+1A0h], eax
.text:010E05D9      ja     short loc_10E059F
.text:010E05DB      jmp     loc_10E0809
;
.text:010E05E0      loc_10E05E0:      ; CODE XREF: lempziv_decomp+416lj
.text:010E05E0      mov     eax, [esi+1A4h] ; current offset, 4108 byte buff
.text:010E05E6      mov     ecx, [esi+7Ch] ; end buff ptr, offset 1FEE into 4108 byte buff
.text:010E05E9      cmp     eax, ecx
.text:010E05EB      ja     loc_10E0809
.text:010E05F1      mov     cl, [esi+1A0h]
.text:010E05F7      mov     [eax], cl
.text:010E05F9      mov     eax, [esi+1A4h]
.text:010E05FF      mov     edx, [esi+198h]
.text:010E0605      inc     eax
.text:010E0606      mov     [esi+1A4h], eax
.text:010E060C      mov     cl, [edx]
.text:010E060E      mov     [eax], cl
.text:010E0610      mov     edx, [esi+1A4h]
.text:010E0616      mov     ecx, [esi+198h]
.text:010E061C      inc     ecx
```

The above loop copies a byte based on an index into the source and code tables. The code and source tables are both controlled by the user. The boundary constraint only checks the next code value for over a byte to terminate the loop, which is not good. A special code sequence can be created to cause this loop to copy more than is intended. The simplest case is where a code indexes itself; a more useful case is when a sequence of codes indexes itself.

In order to exploit this vulnerability to execute arbitrary code three conditions must be met:

- The sequence of codes all must have values over a byte;
- At least one code or sequence must index itself; and,
- The code should be overwritten with a value to terminate the loop before the heap is destroyed.